Link to FREE flashCards and bingo Cards to help Children learn the sight words taught in Using the Whole-Word Approach to Learn Over 450 Sight Words



Using the Whole-Word Approach to Learn Over 450 Sight Words eat an apple p<u>ie</u>ce

chocolate	ba <u>th</u>	our	find	
go <u>es</u>	tomorrow	wi <u>sh</u>	will	
good	<u>thr</u> ee	hot	island	
<u>ang</u> er	night	open	l <u>ong</u>	
Week: 5				

Words from week's 1-13 "Sentences Consisting of High Frequency Book Words (Sight Words)"

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WORD RECOGNITION GAMES

- **Matching Word Game:** Use cardstock to print two sets of word cards to use for a matching game (and to use for playing **Go Fish** below). It is suggested that you have available copies of the sentences students have memorized. When a child gets stuck on a word, encourage him to find it in the sentences and then to recite it word by word until he can identify it correctly.
- Go Fish! Deal five cards to each player and place the others in a stack.

Player 1: "Do you have the word	?" (Example: If Player	1 has the word n	nother in her set, she might ask
another player if he has that same word	. Player 1 would show	the word to the	other player while identifying its
spelling—"Do you have the word mother	m-o-t-h-e-r, mother?")		

<u>Player 2 has the card:</u> Player 2 sets *mother* down and spells it out. (Player 1 keeps the pair and has another turn.)

Player 2 does not have the card: Player 2 says, "Go Fish!" (Player 1 draws a card, and it is player 2's turn.)

- **KABOOM!:** Several *KABOOM* cards are also provided with the word cards to use for this game. Students take turns drawing a word card from a lunch sack. If the child can identify the word, he/she holds onto the card. If not, the child puts the card back in the sack. If a *KABOOM* card is drawn, the child has to put back all cards except for those with a phonetic "secret" (see below). Do not put a KABOOM card back in the bag after it has been drawn. The student with the most cards at the end of the game is the winner.
- Gameboards with a pathway from start to finish: The word cards can also be used with various board games that have a pathway from start to finish. Students playing the game would read one of the sight words and then roll dice or spin a spinner and move his or her playing piece the corresponding number of spaces on the path. If you visit the "Free Teaching Materials" page of the Habakkuk Educational Materials website, there are free gameboards that can be printed on cardstock. (Click on "Board games and more to complement Habakkuk Educational Materials' Bible, reading, language, math, science, and social studies materials.")

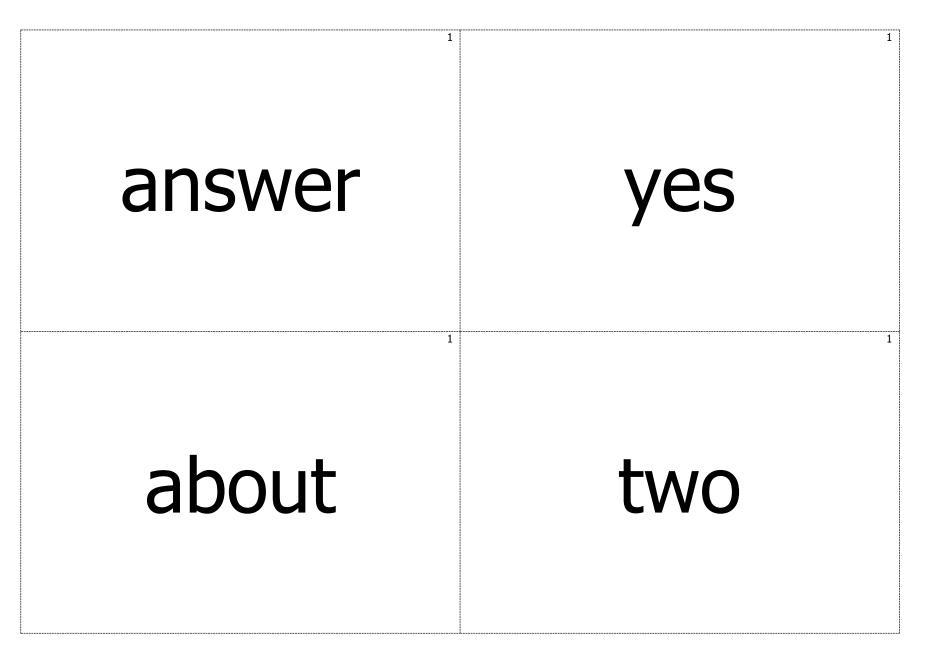
- Phonetic "Secrets" (identifying the sound made by underlined letters in word cards): At the end of a word recognition game, let students look through their cards for any words with underlined letters. For example, the *ch* in *teacher* has been underlined, as has the *sh* in *wish* and the *th* in *bath*, just to name a few. If a student can name the letters and tell you the sound it makes (if he/she can repeat what was memorized from daily reviews of *Phonics Book for Kids and Digital Flashcards for Teachers* by Habakkuk Educational Materials), reward the child with a sticker to add to his/her incentive chart. When the pronunciation of a letter (or letters) is dependent upon certain conditions (e.g., *i* says its name in *line* because the word ends with *e*), encourage the student to explain to you what makes the *i* say its name in the word. Winners of games can earn an extra sticker.
- Play bingo.
- **Around the World:** Two students from the class stand together, and the teacher holds up a sight word card. The first child to identify the word would move to the next child in line for a second race, and the game would continue in this manner. If you are just using the word cards with the underlined phonetic "secrets," students might instead race to identify the sound of the underlined letters.

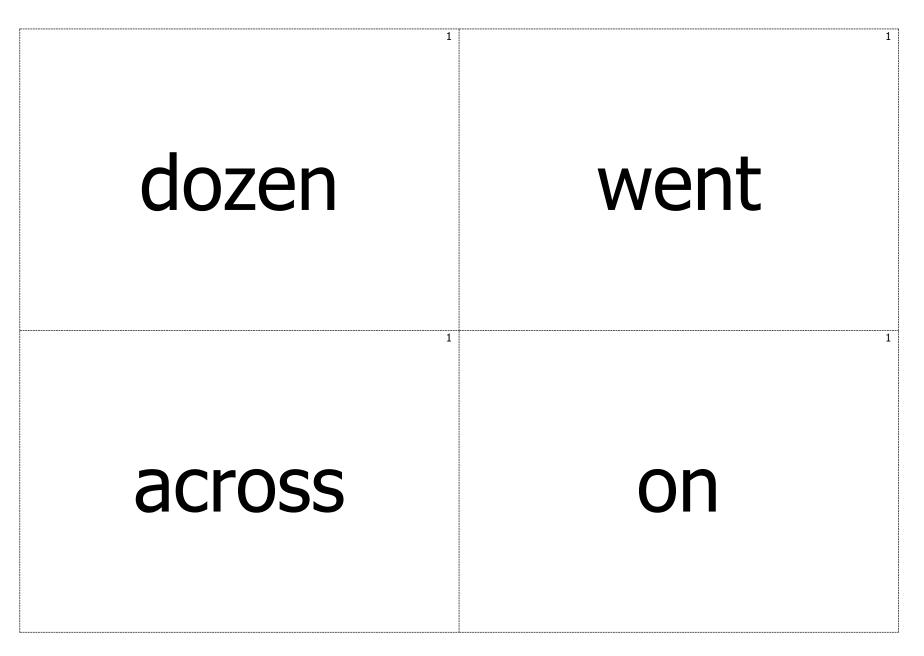
If you are only using the four homograph (heteronym) word cards that have a star symbol on the bottom left-hand corner of the card (i.e., *live, read, use, wind*) and the five word cards that have more than one common pronunciation as identified with a smiley face on the bottom left corner of the card (i.e., *a, an, our, the, their*), students might race to give both pronunciations of a word.

Relay Game: Students line up in teams at the chalkboard for a relay game. The teacher would read a sight word card without showing it to the students, and the first team player to spell it on the board would have a tally mark recorded under his group's name.

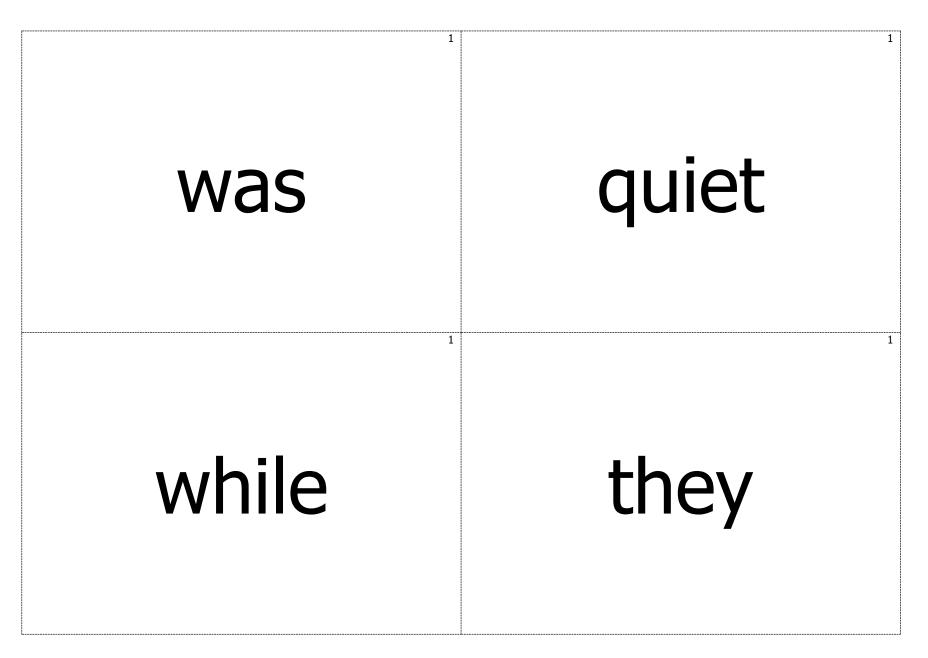
Week 1 Sight Word and Bingo Cards

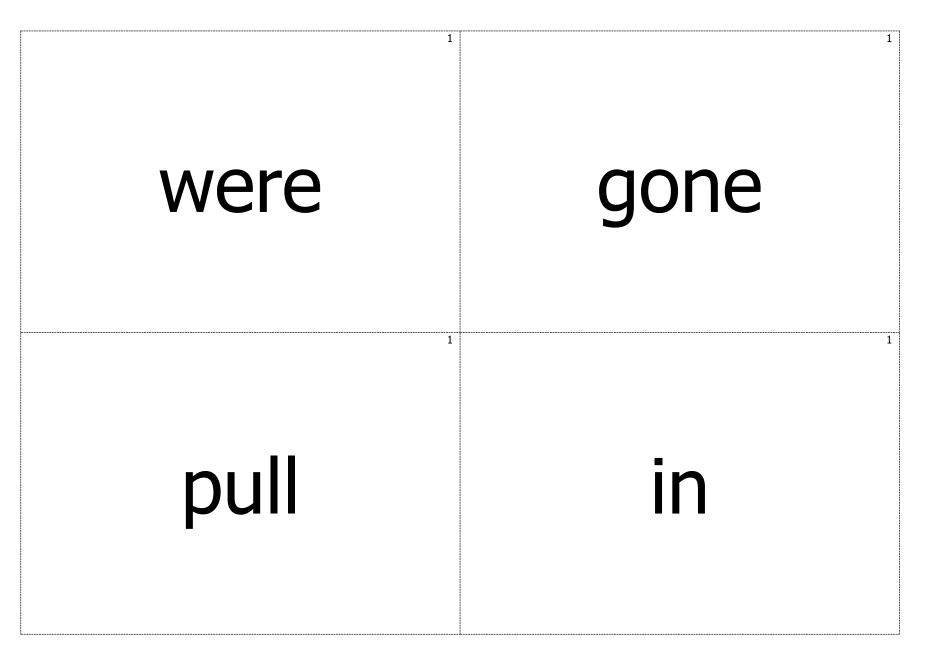


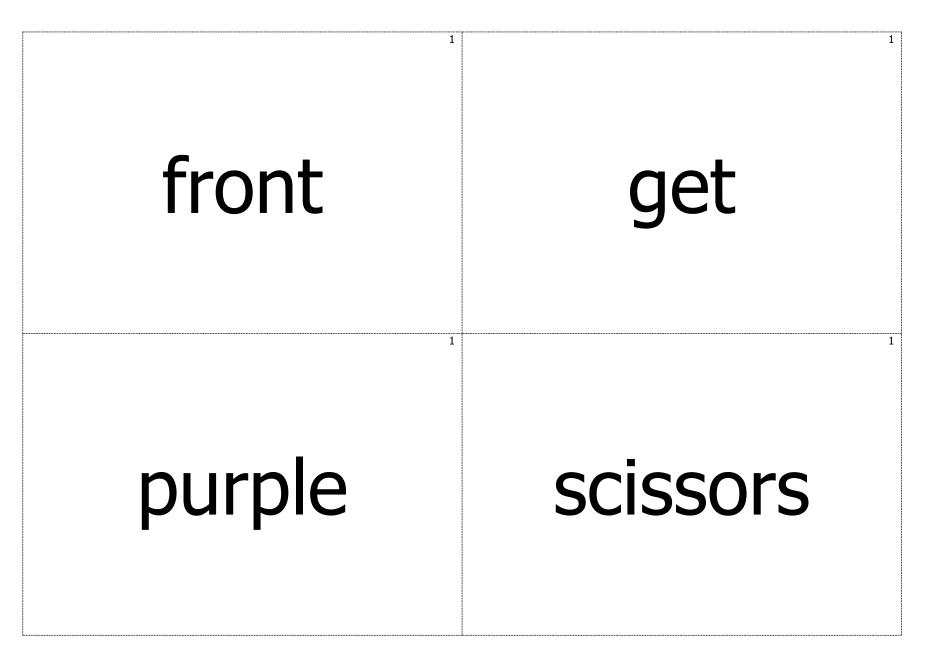




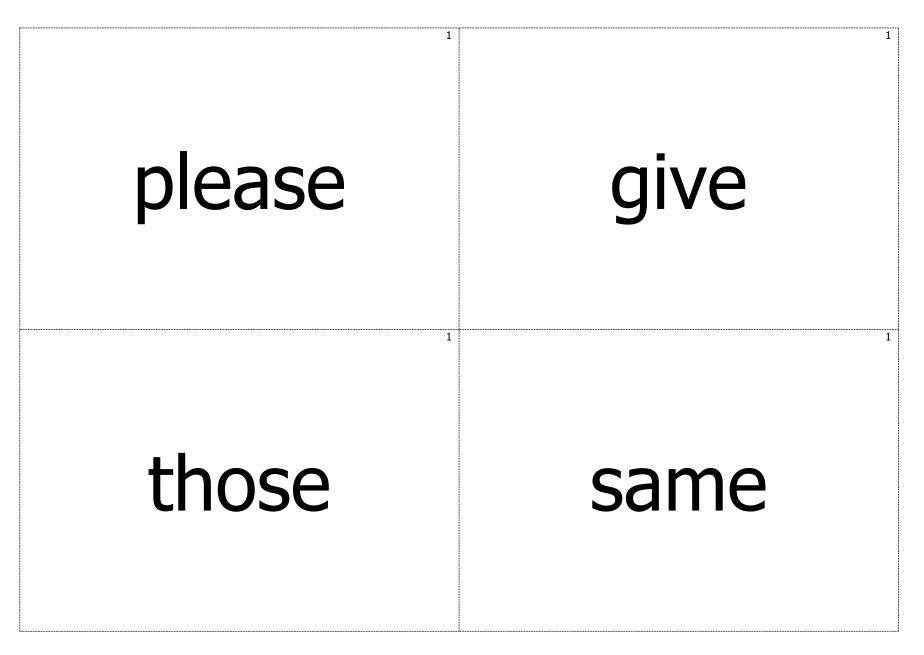




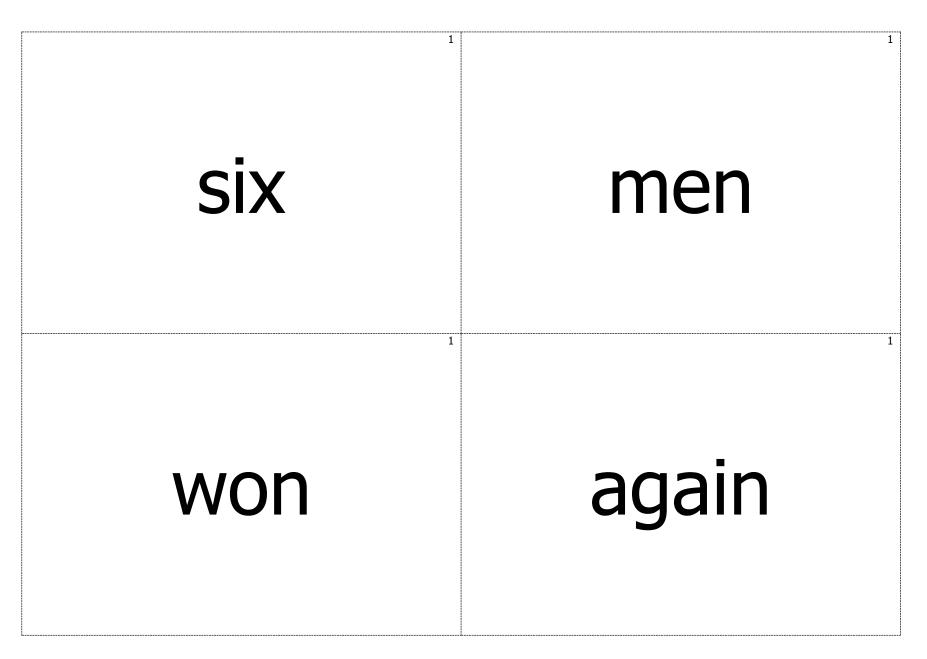


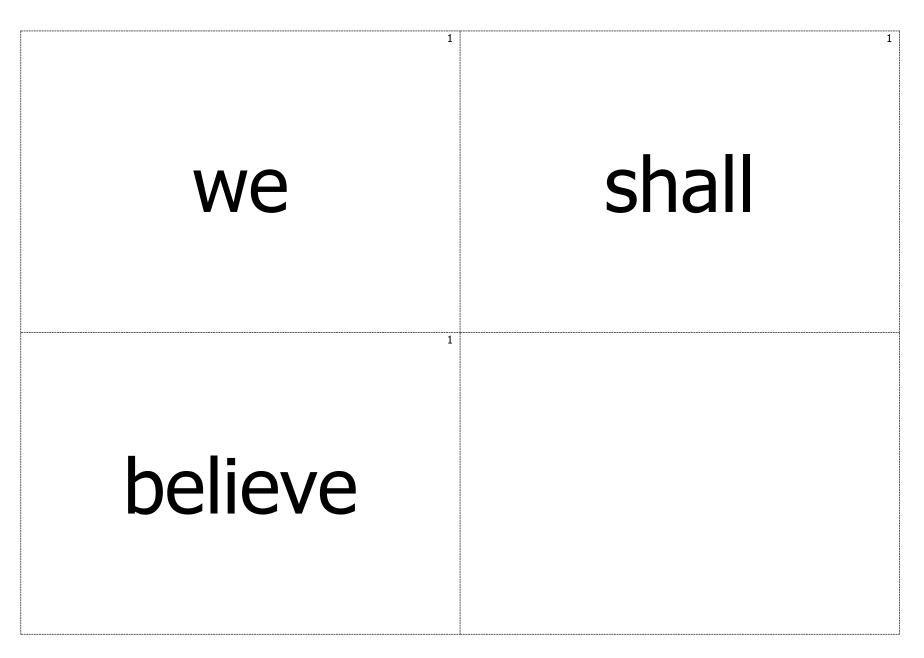






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about	shall	pull	someone
across	answer	dozen	was
were	men	give	foot
front	funny	again	idea

bright	believe	on	went
in	get	won	two
gone	we	yes	quiet
those	all	please	told

shall	answer	front	foot
dozen	pull	same	again
funny	while	about	purple
give	idea	across	was

quiet	yes	six	in
all	went	those	bright
on	scissors	we	please
get	believe	two	they

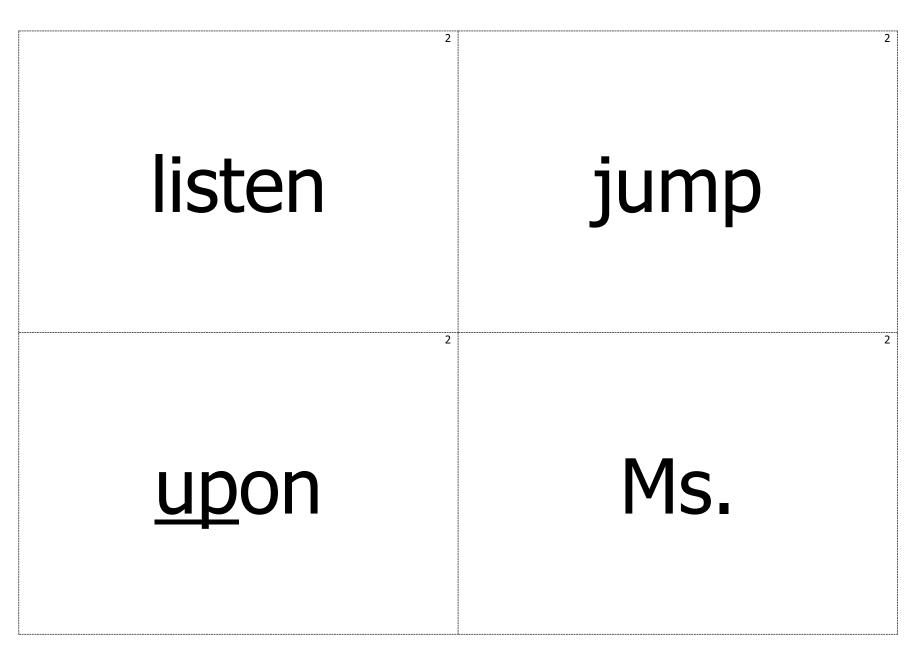
idea	give	were	someone
same	purple	men	was
dozen	about	shall	across
while	front	foot	answer

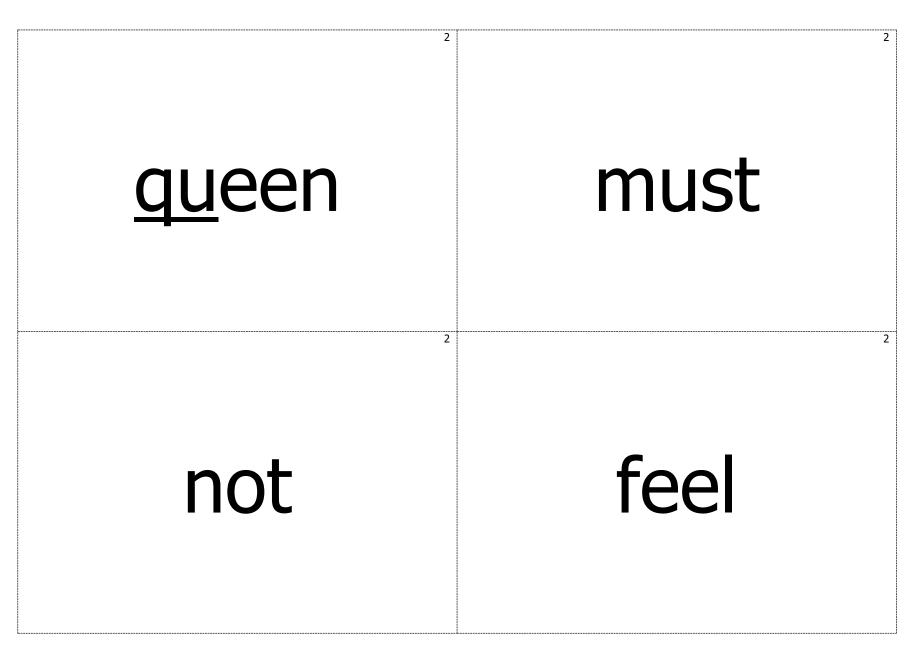
those	won	all	told
two	gone	quiet	scissors
went	they	six	believe
yes	bright	get	on

someone	pull	was	idea
funny	across	dozen	purple
same	again	about	answer
men	foot	while	were

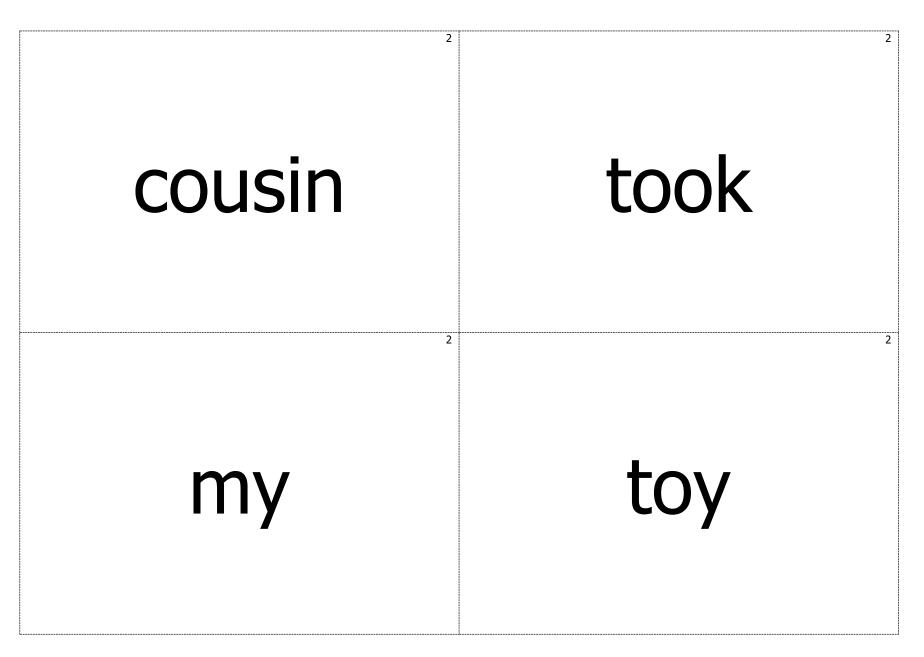
went	two	on	won
scissors	we	bright	in
quiet	yes	please	six
gone	told	all	they

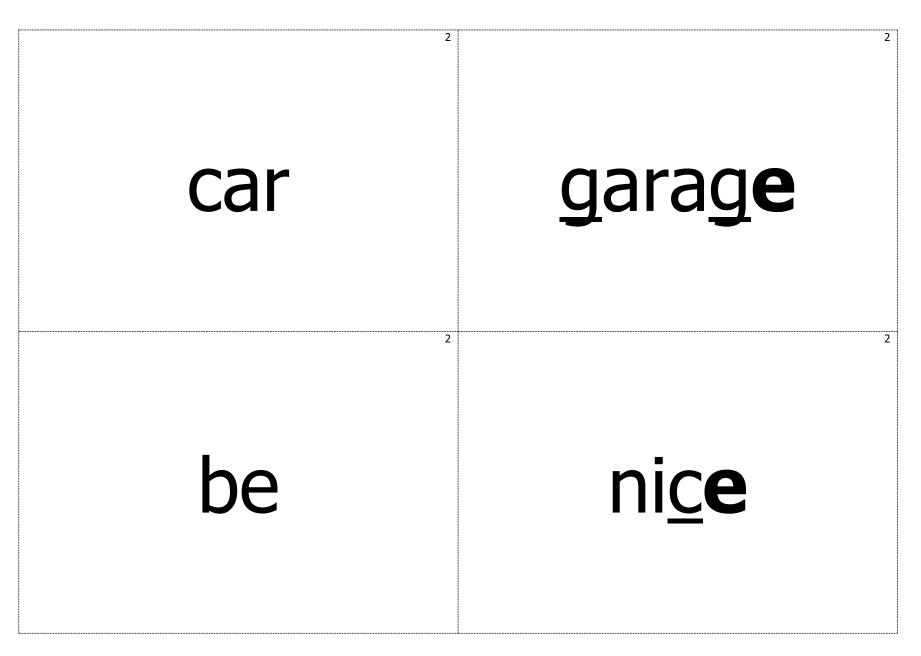
Week 2 Sight Word and Bingo Cards

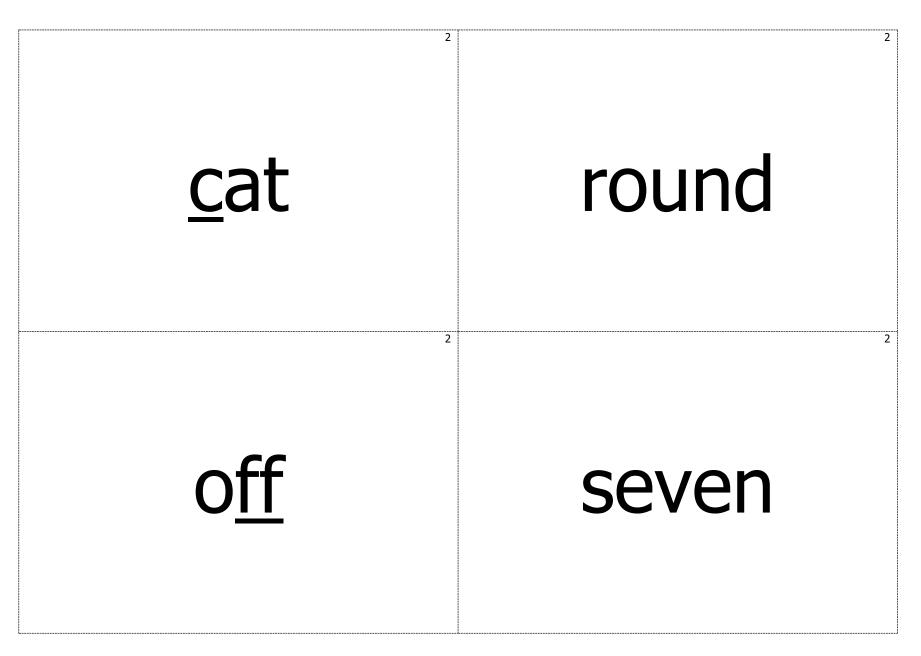






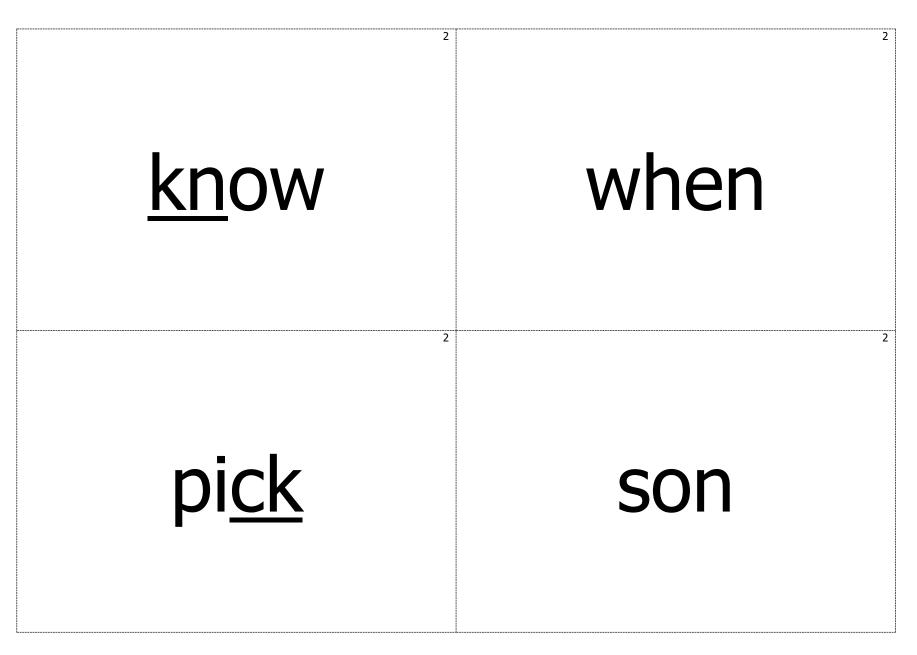


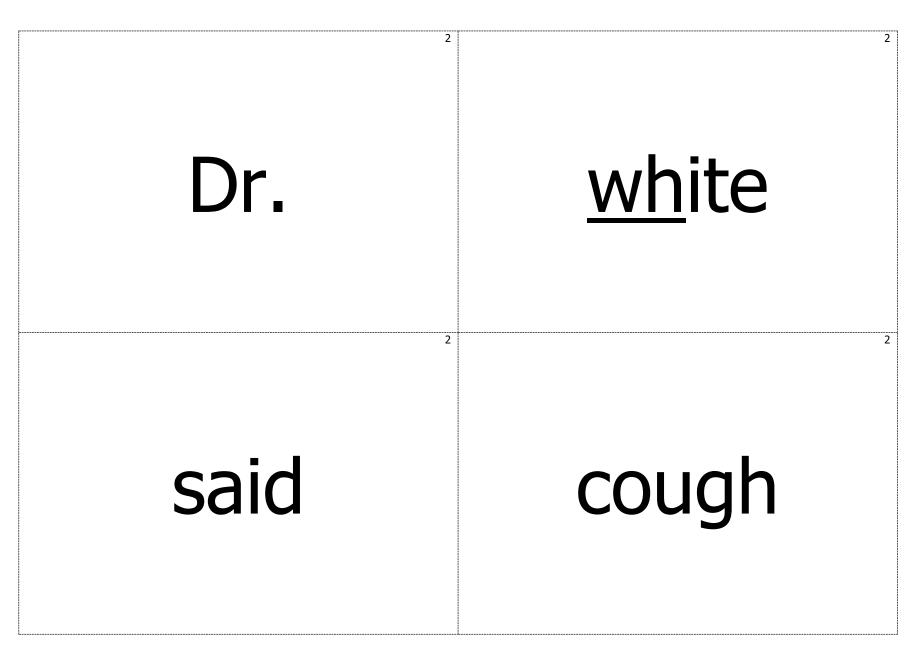


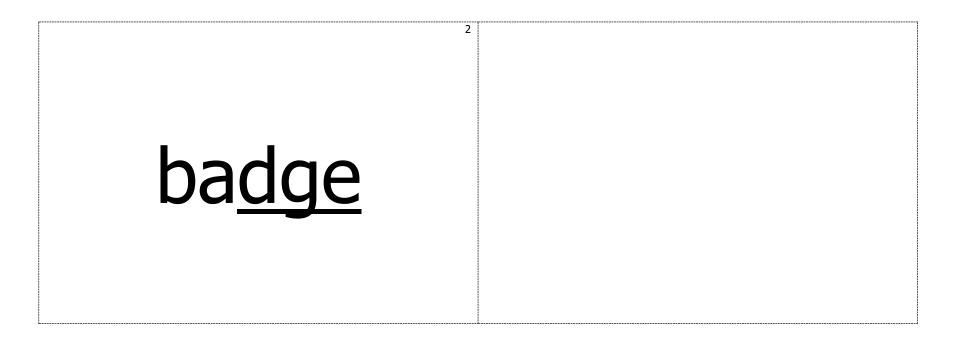












<u>s</u> urpri <u>s</u> e	shout	<u>qu</u> een	might
going	listen	be	<u>wh</u> ite
round	ba <u>dge</u>	like	seven
pi <u>ck</u>	sister	jump	when

ba <u>dge</u>	cousin	might	that
going	seven	<u>s</u> urpri <u>s</u> e	round
jump	garag e	shout	son
<u>wh</u> ite	listen	when	ni <u>c</u> e

ni <u>c</u> e	jump	listen	that
son	ba <u>dge</u>	when	Ms.
Dr.	seven	cousin	garag e
old	shout	<u>c</u> at	took

old	<u>g</u> arag e	my	that
<u>c</u> at	son	cousin	Ms.
must	jump	0 <u>ff</u>	said
Dr.	took	says	ni <u>c</u> e

took	0 <u>ff</u>	old	body
must	Dr.	Ms.	<u>wh</u> ite
says	my	si <u>gn</u>	not
<u>c</u> at	toy	cough	said

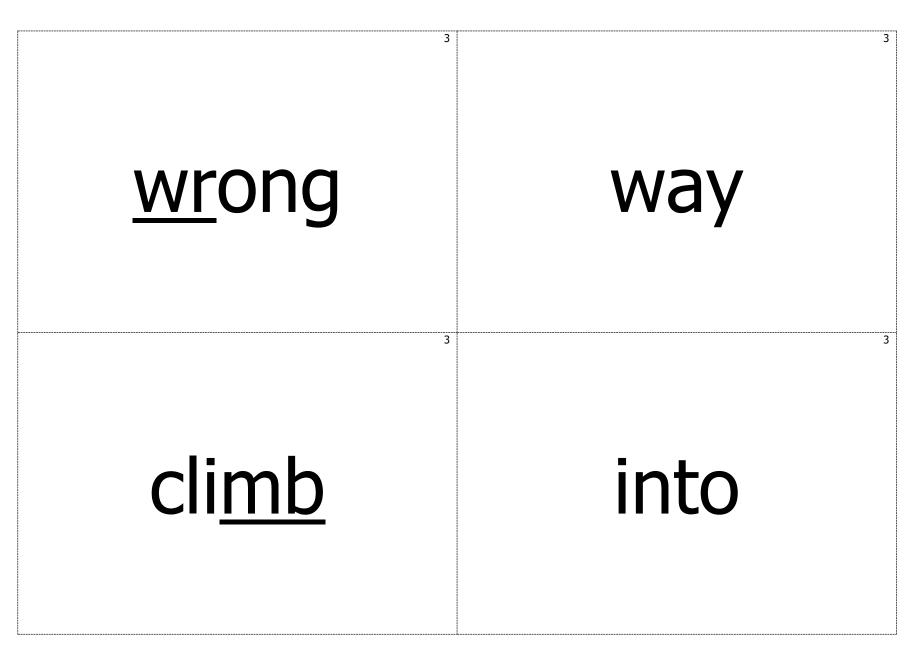
<u>kn</u> ow	not	body	said
Ms.	feel	<u>up</u> on	cough
must	says	my	o <u>ff</u>
shop	si <u>gn</u>	car	toy

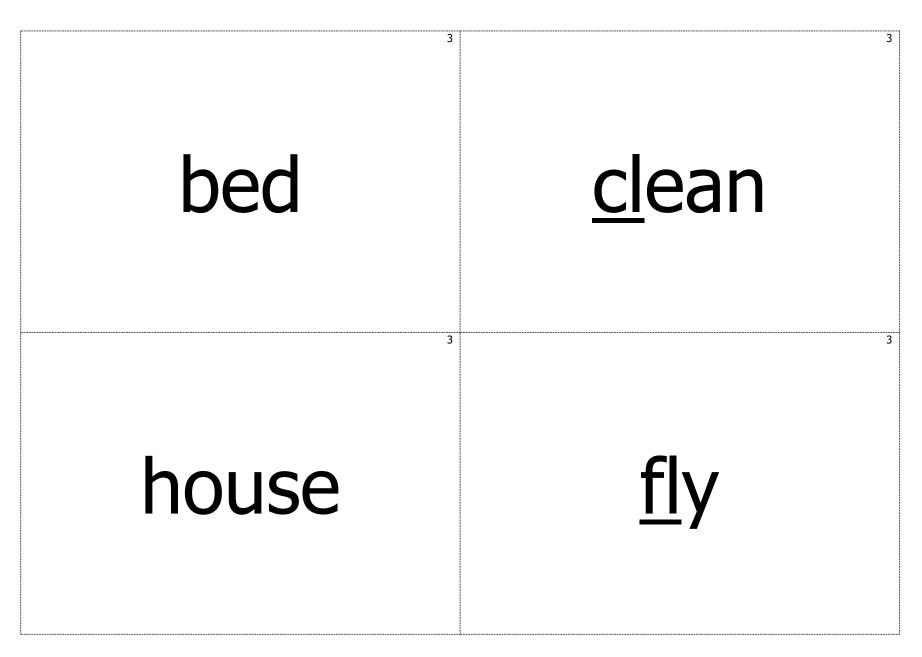
sister	must	<u>up</u> on	car
<u>qu</u> een	feel	body	si <u>gn</u>
toy	<u>kn</u> ow	not	like
cough	shop	be	pi <u>ck</u>

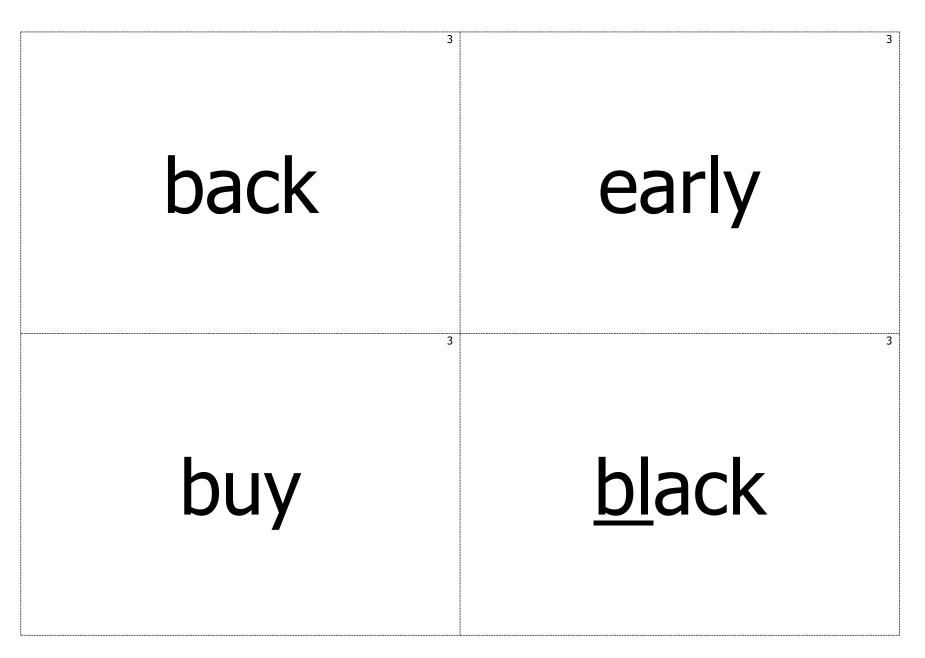
<u>up</u> on	be	pi <u>ck</u>	round
shout	feel	not	<u>s</u> urpri <u>s</u> e
going	<u>qu</u> een	shop	sister
<u>kn</u> ow	like	car	might

Week 3 Sight Word and Bingo Cards

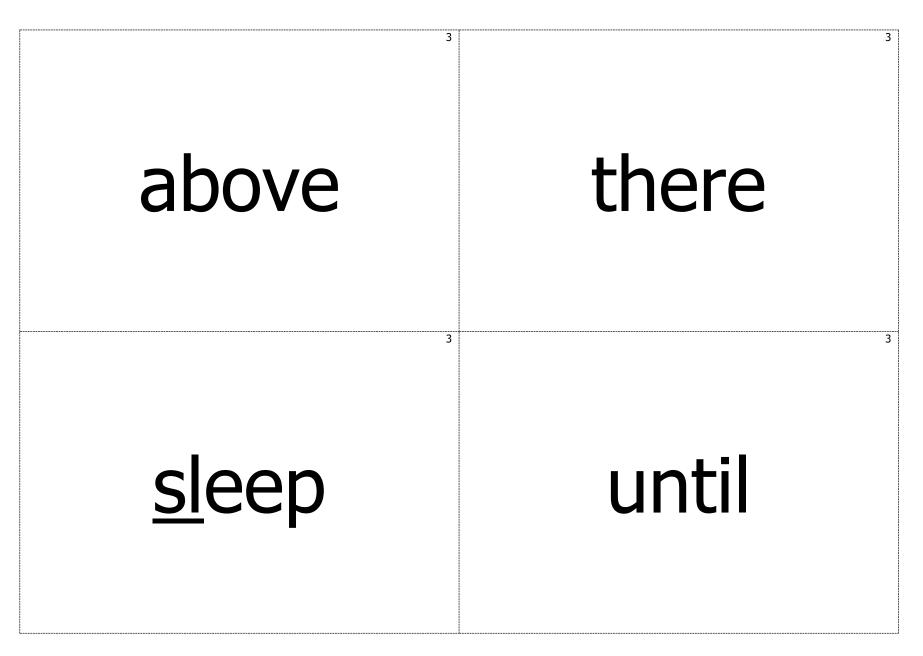




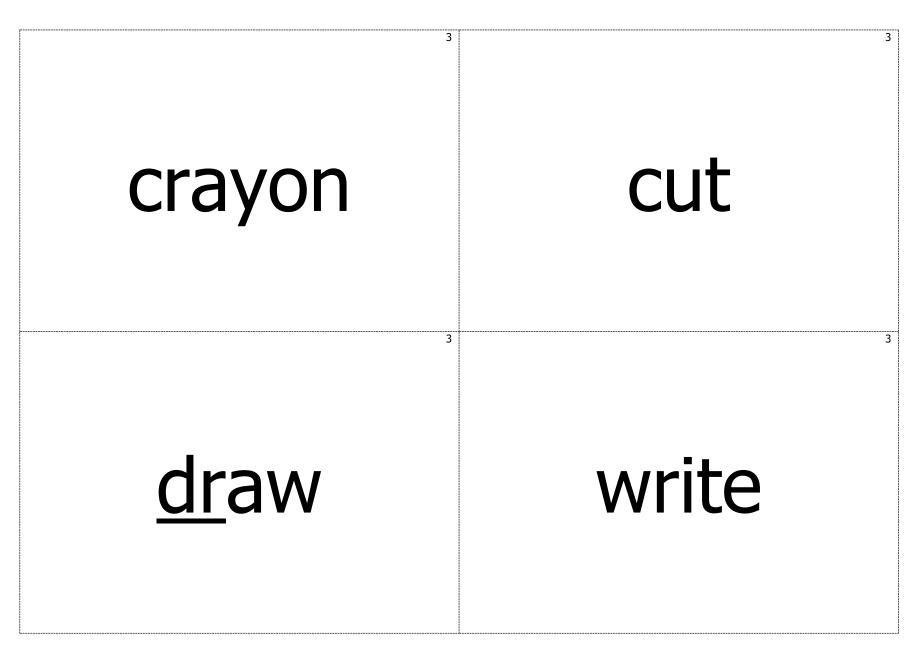


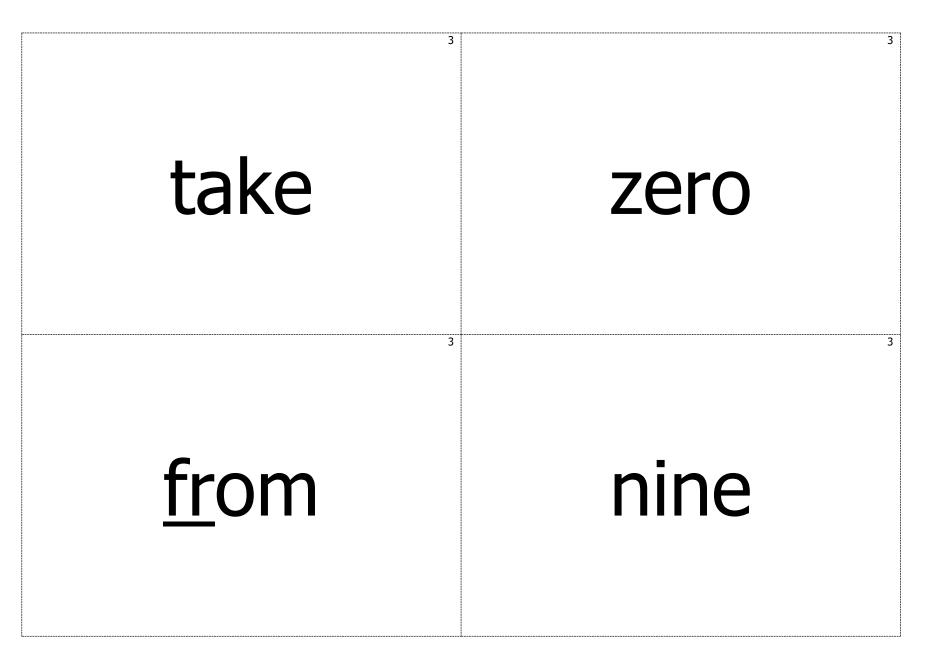












<u>pl</u> ace	nine	can	back
early	house	<u>fl</u> y	bed
<u>sl</u> eep	there	zero	laugh
until	morning	cut	<u>wh</u> o

<u>cr</u> y	morning	buy	can
until	laugh	early	<u>wr</u> ong
nine	back	<u>sl</u> eep	house
sew	<u>wh</u> o	color	<u>bl</u> ack

sew	can	<u>gl</u> oves	back
<u>cr</u> y	it	color	<u>dr</u> aw
morning	cli <u>mb</u>	buy	best
<u>wr</u> ong	crayon	laugh	early

high	<u>pl</u> ace	can	it
sew	way	<u>dr</u> aw	early
cli <u>mb</u>	color	best	<u>cl</u> ean
cut	<u>fr</u> om	crayon	buy

<u>wh</u> o	cut	it	into
buy	way	crayon	<u>sl</u> eep
high	sew	<u>cl</u> ean	write
above	<u>fl</u> y	best	<u>fr</u> om

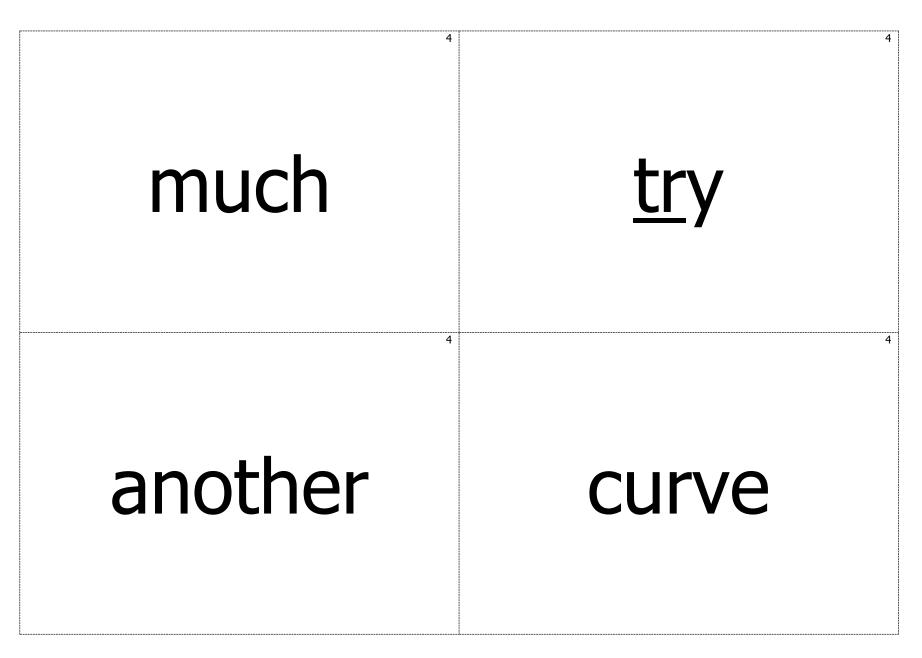
high	cut	<u>bl</u> ack	way
bed	it	write	<u>cry</u>
<u>fl</u> y	above	into	best
take	laugh	<u>wr</u> ong	there

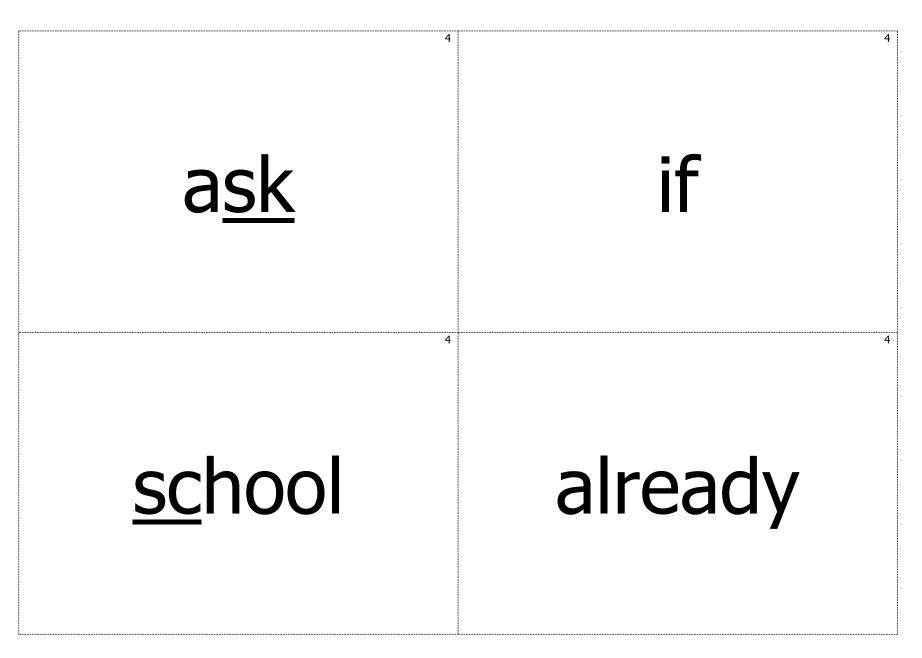
take	cli <u>mb</u>	high	until
<u>bl</u> ack	house	<u>dr</u> aw	way
color	there	above	bed
zero	write	into	<u>gl</u> oves

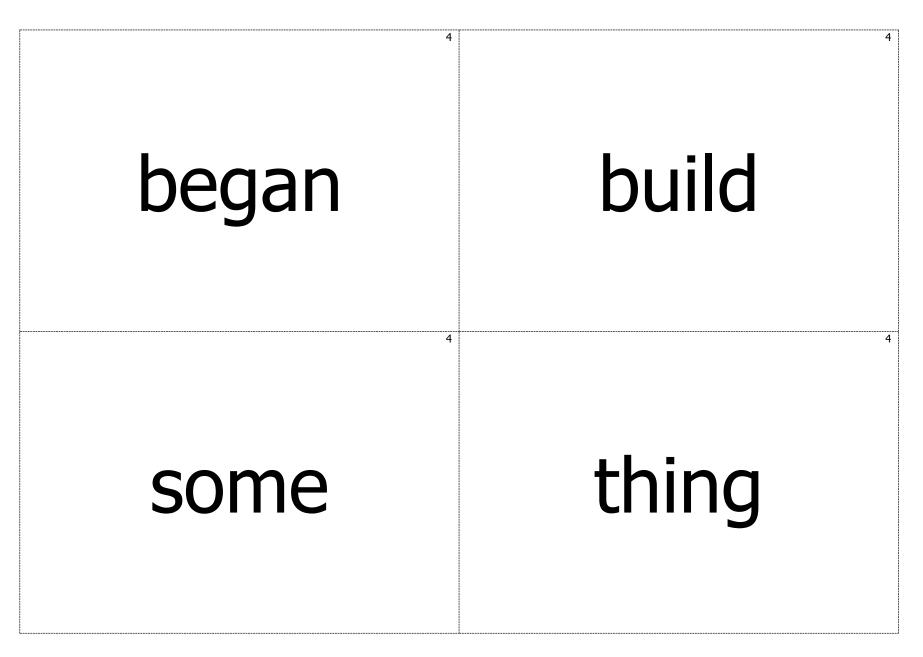
above	<u>pl</u> ace	crayon	until
<u>gl</u> oves	there	take	nine
morning	<u>cl</u> ean	into	<u>fr</u> om
zero	bed	back	house

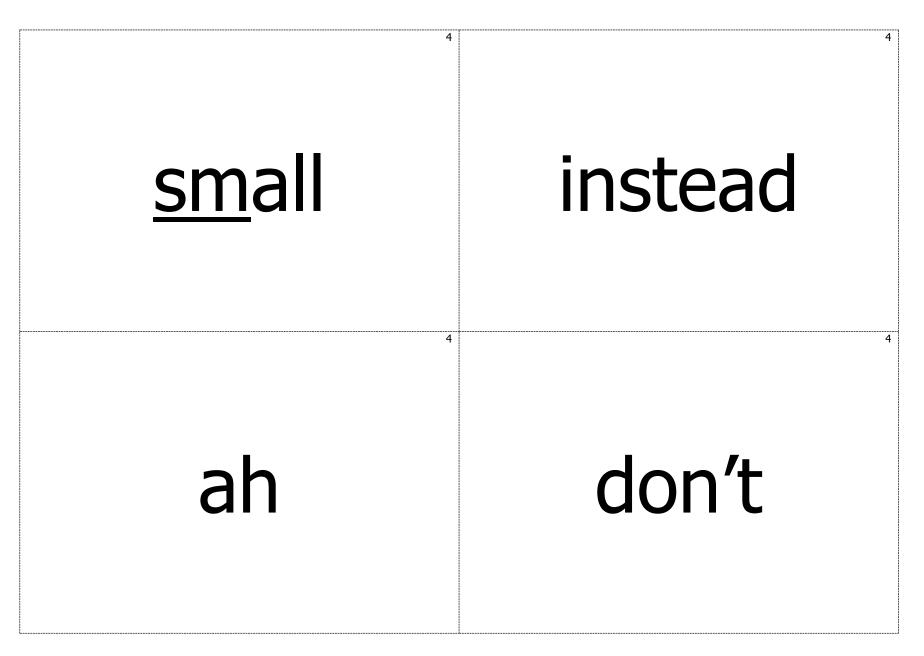
Week 4 Sight Word and Bingo Cards

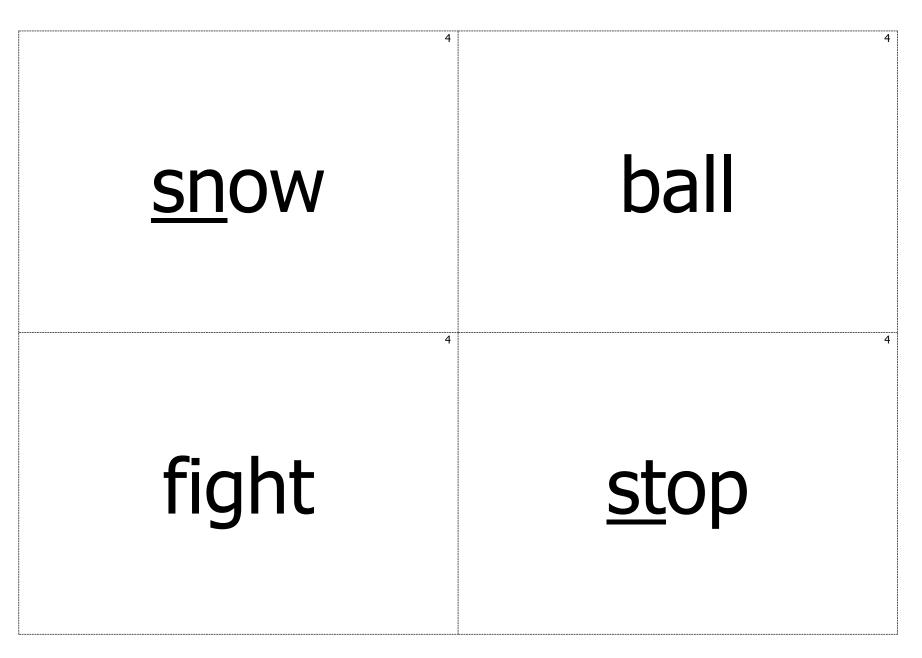


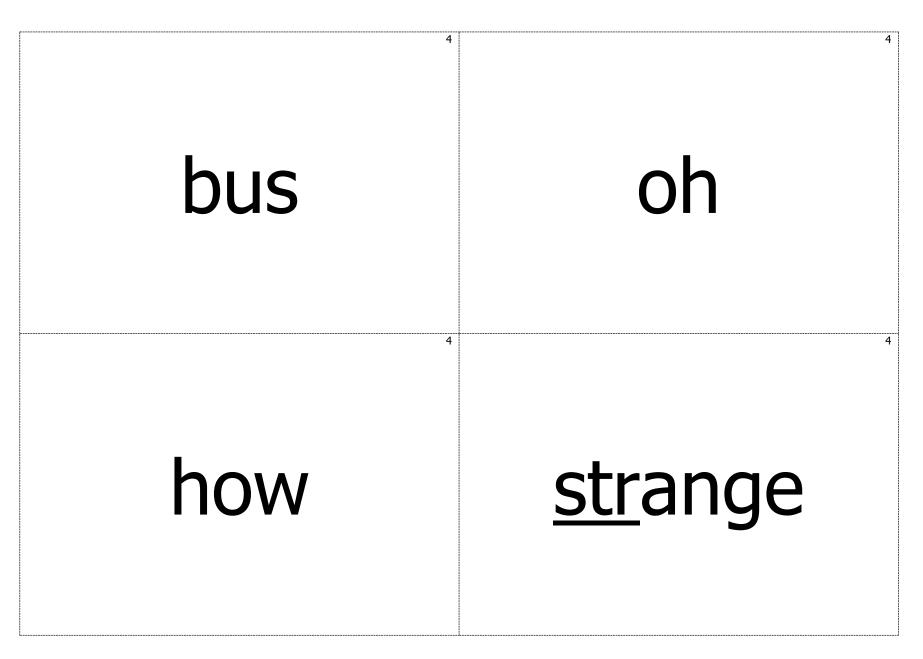




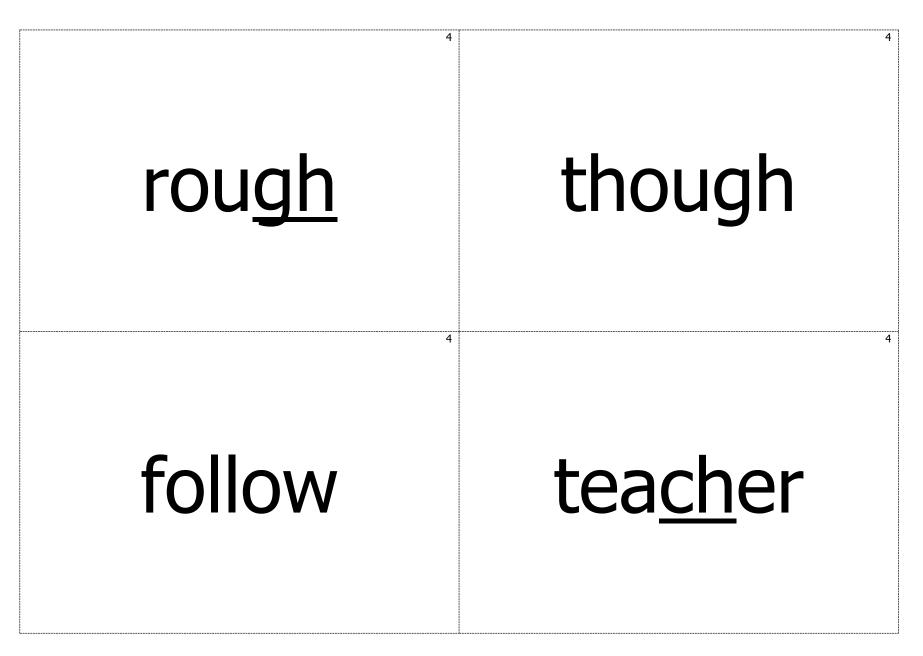


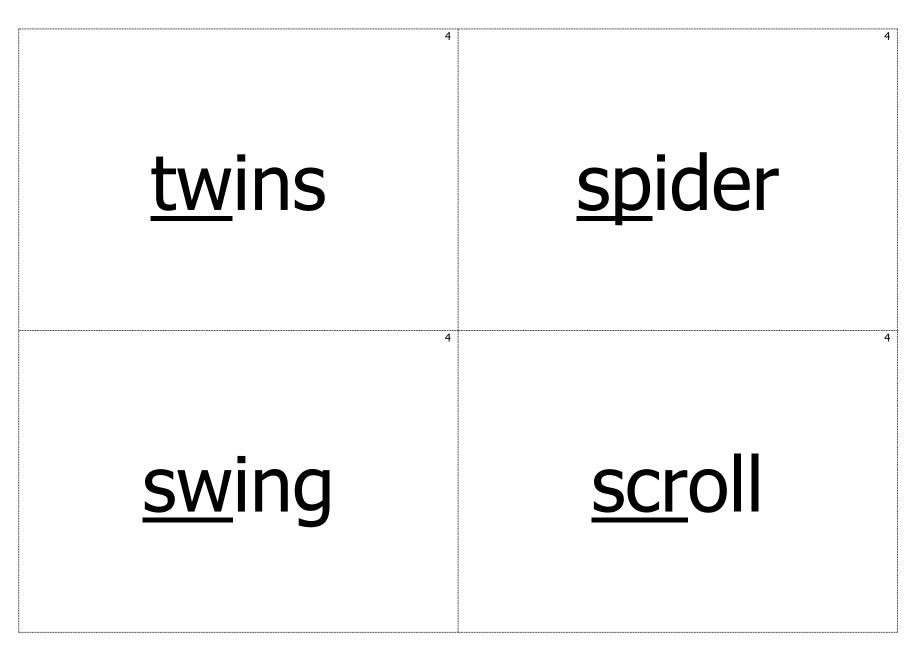


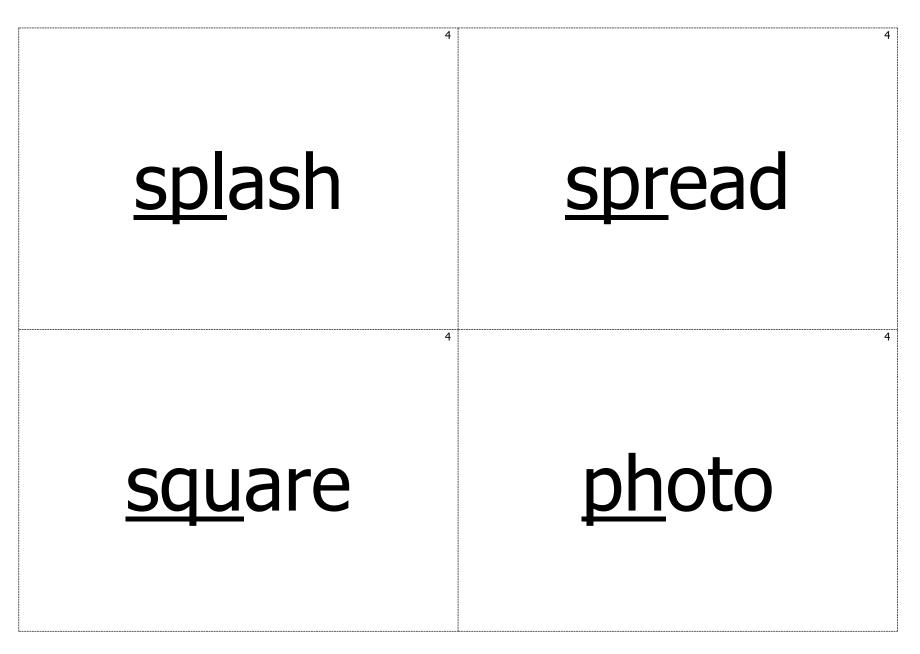












much	don't	<u>st</u> op	another
a <u>sk</u>	why	miss	instead
some	play	<u>sn</u> ow	but
curve	<u>gr</u> een	thing	how

<u>gr</u> een	but	another	<u>str</u> ange
don't	instead	why	ball
curve	much	<u>br</u> ought	if
thing	<u>sc</u> hool	play	<u>st</u> op

rou <u>gh</u>	fight	instead	<u>sm</u> all
play	<u>br</u> ought	already	if
why	ball	don't	another
<u>str</u> ange	SO	<u>pr</u> etty	curve

fight	<u>tr</u> y	SO	<u>sn</u> ow
don't	though	began	ball
<u>pr</u> etty	already	play	bus
curve	if	rou <u>gh</u>	tea <u>ch</u> er

tea <u>ch</u> er	already	<u>st</u> op	if
follow	though	oh	bus
a <u>sk</u>	SO	<u>tr</u> y	fight
build	began	ball	<u>gr</u> een

<u>sc</u> hool	some	follow	though
miss	bus	<u>br</u> ought	SO
fight	oh	already	how
a <u>sk</u>	began	build	<u>str</u> ange

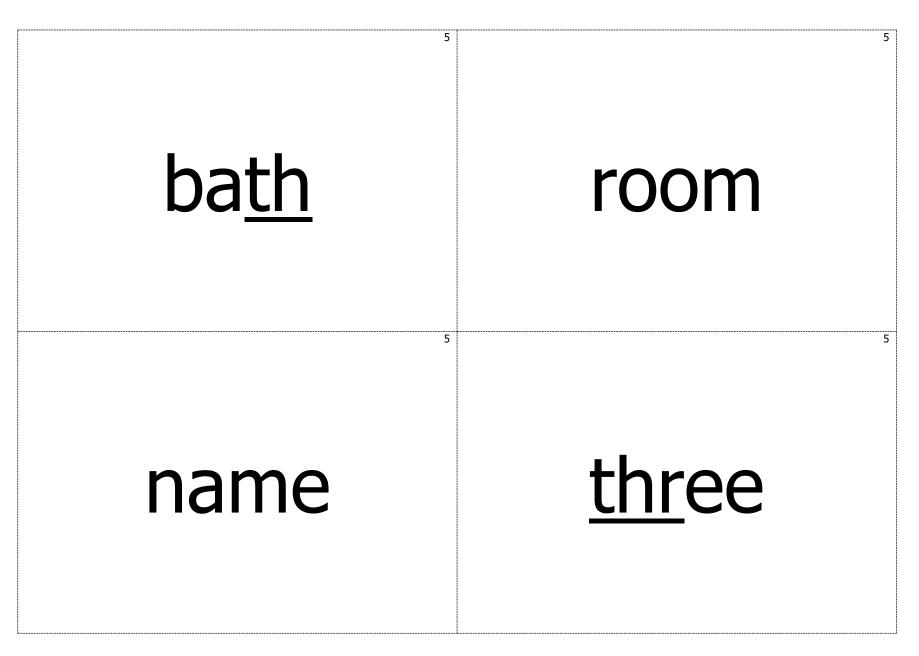
some	but	miss	rou <u>gh</u>
thing	<u>sm</u> all	though	bus
<u>pr</u> etty	began	<u>sc</u> hool	how
build	much	oh	follow

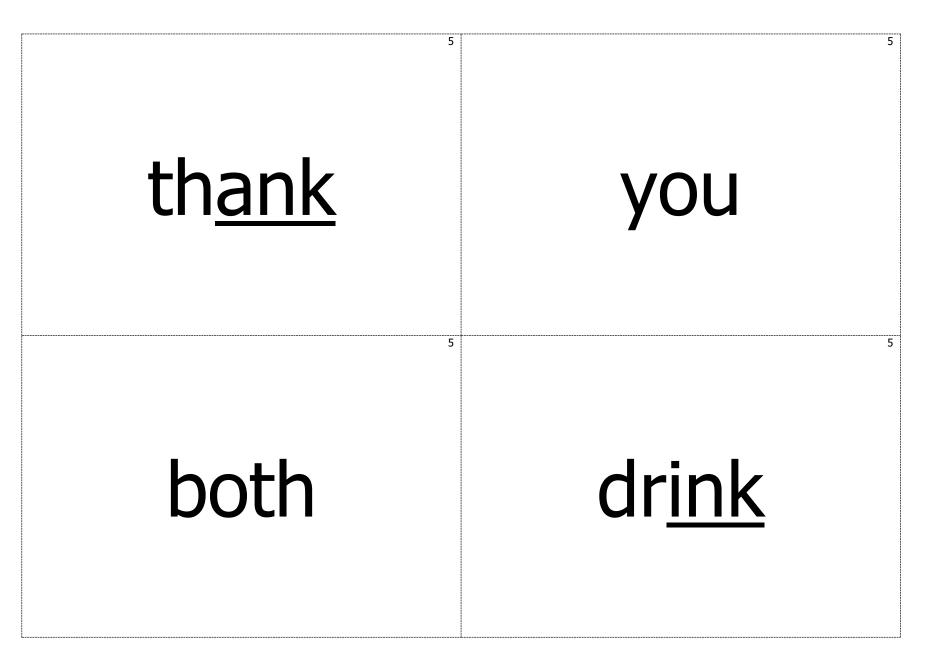
<u>sm</u> all	how	thing	<u>sn</u> ow
miss	some	follow	another
but	instead	<u>tr</u> y	why
tea <u>ch</u> er	build	much	oh

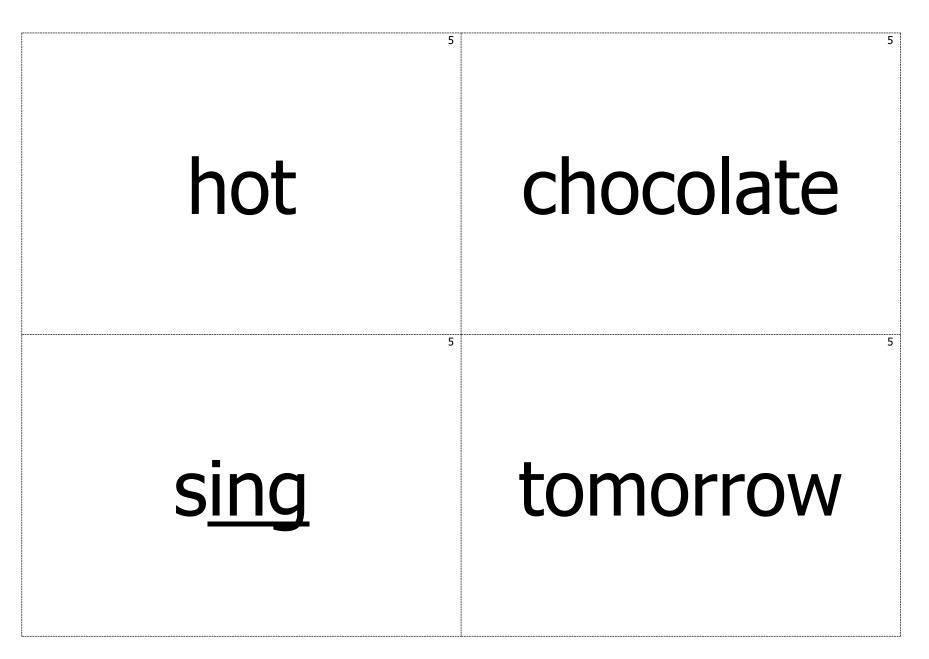
Week 5 Sight Word and Bingo Cards

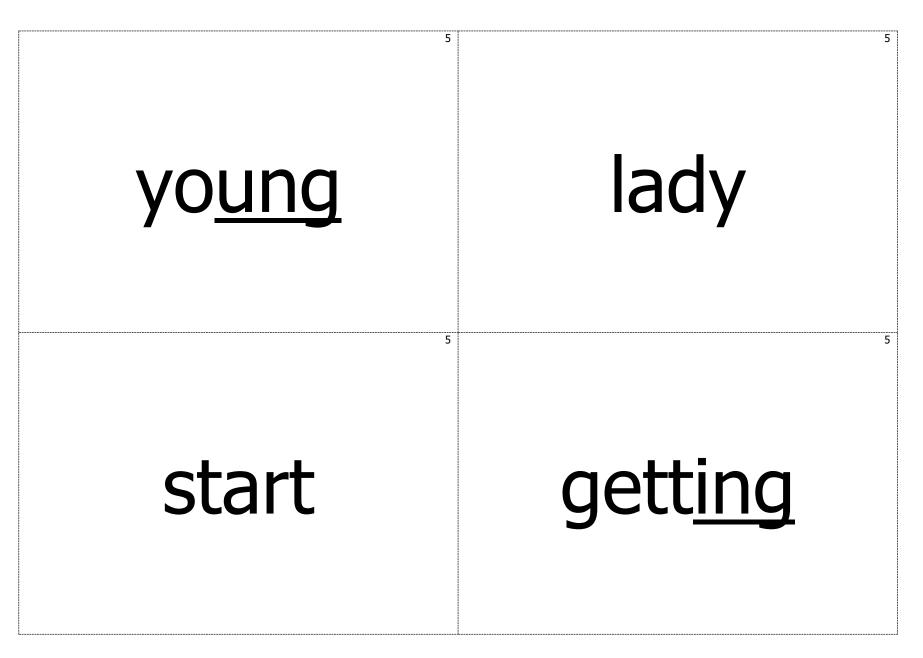


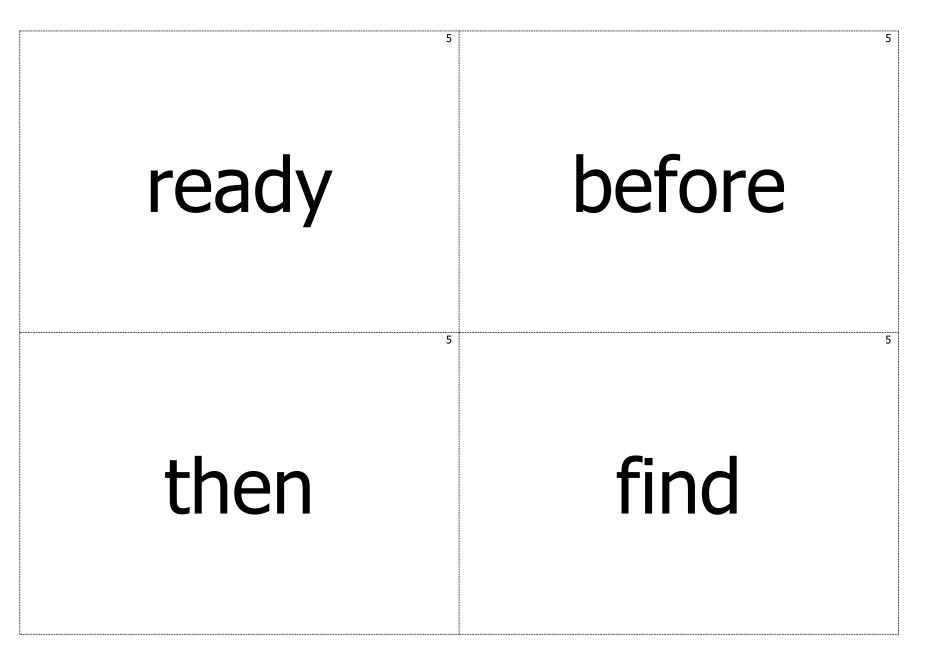


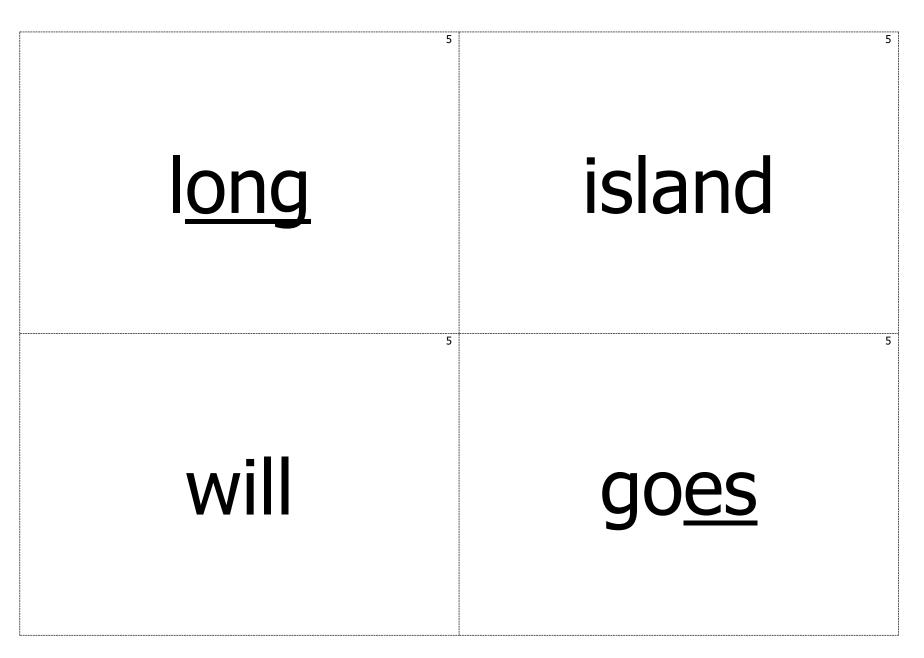
















self	people	find	yo <u>ung</u>
night	wi <u>sh</u>	me	good
before	then	wa <u>tch</u>	you
gett <u>ing</u>	hot	both	l <u>ong</u>

wa <u>tch</u>	both	island	open
night	l <u>ong</u>	good	gett <u>ing</u>
ba <u>th</u>	hot	then	me
find	wi <u>sh</u>	chocolate	go <u>es</u>

chocolate	ba <u>th</u>	our	find
go <u>es</u>	tomorrow	wi <u>sh</u>	will
good	<u>thr</u> ee	hot	island
<u>ang</u> er	night	open	l <u>ong</u>

h <u>onk</u>	island	room	both
will	chocolate	open	<u>thr</u> ee
go <u>es</u>	full	th <u>ank</u>	night
our	<u>ang</u> er	lady	tomorrow

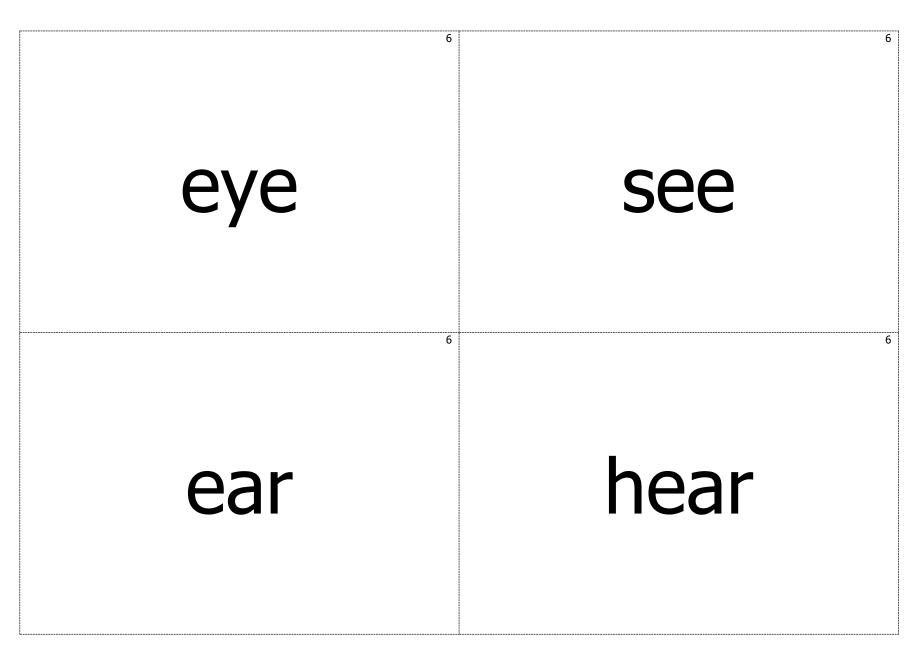
tr <u>unk</u>	our	th <u>ank</u>	time
name	hot	will	dr <u>ink</u>
<u>thr</u> ee	start	open	full
tomorrow	room	lady	h <u>onk</u>

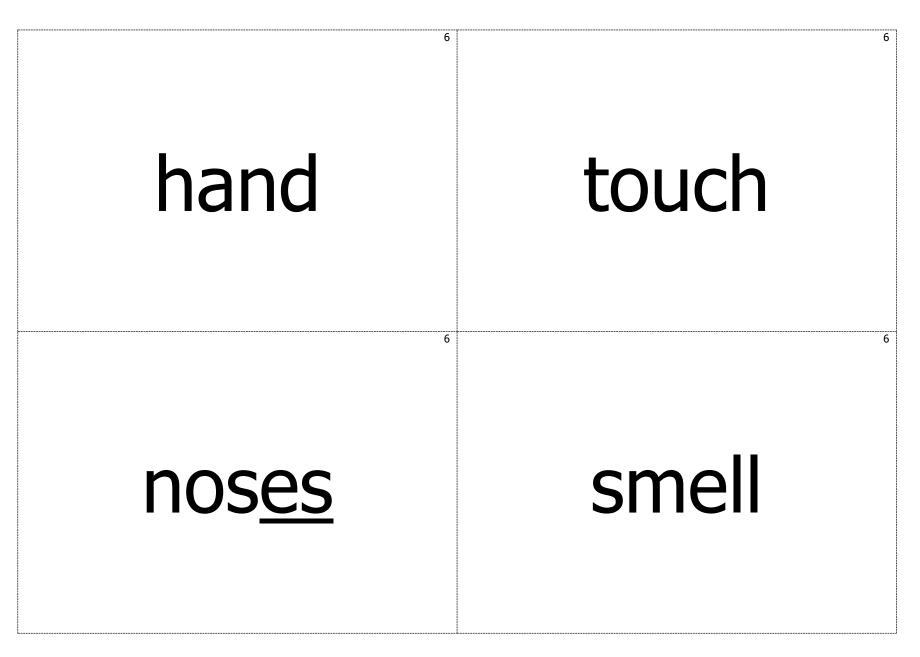
s <u>ing</u>	people	h <u>onk</u>	him
our	full	time	tr <u>unk</u>
you	th <u>ank</u>	start	room
dr <u>ink</u>	name	ready	lady

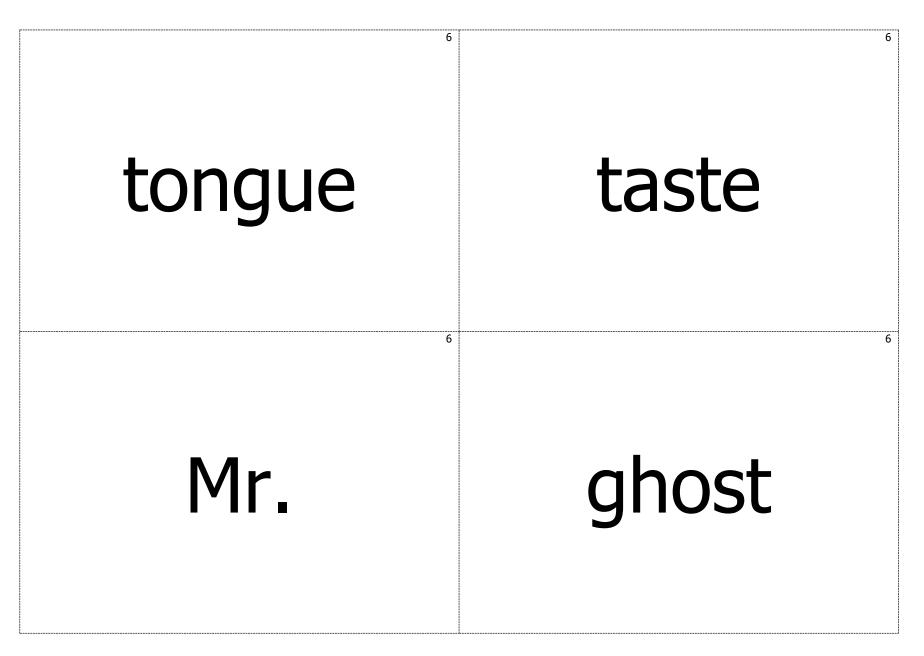
time	s <u>ing</u>	people	dr <u>ink</u>
tr <u>unk</u>	me	room	you
before	name	yo <u>ung</u>	start
ready	self	him	ba <u>th</u>

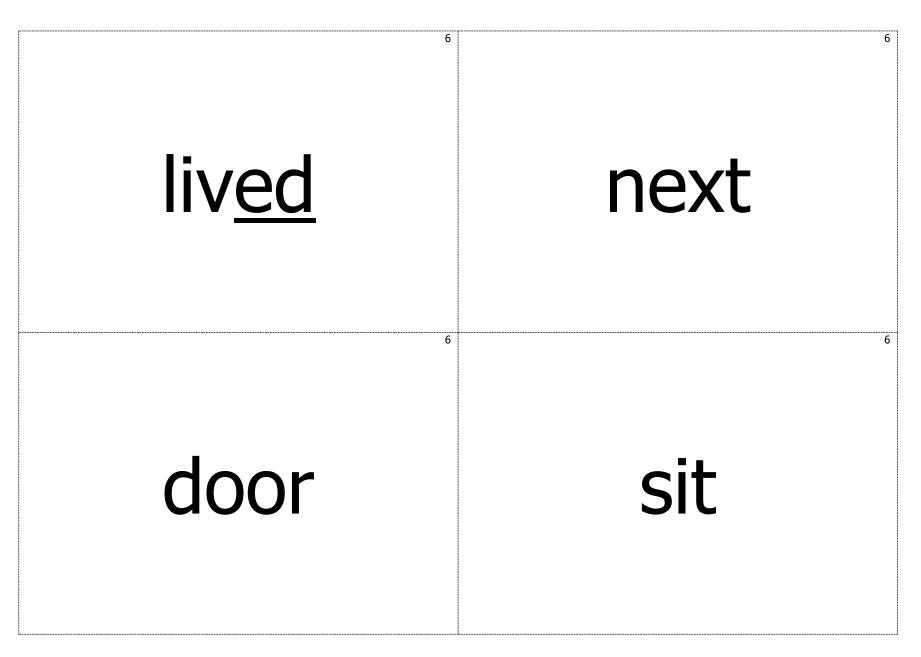
wa <u>tch</u>	self	ready	both
people	me	s <u>ing</u>	him
name	gett <u>ing</u>	then	before
<u>ang</u> er	good	yo <u>ung</u>	you

Week 6 Sight Word and Bingo Cards



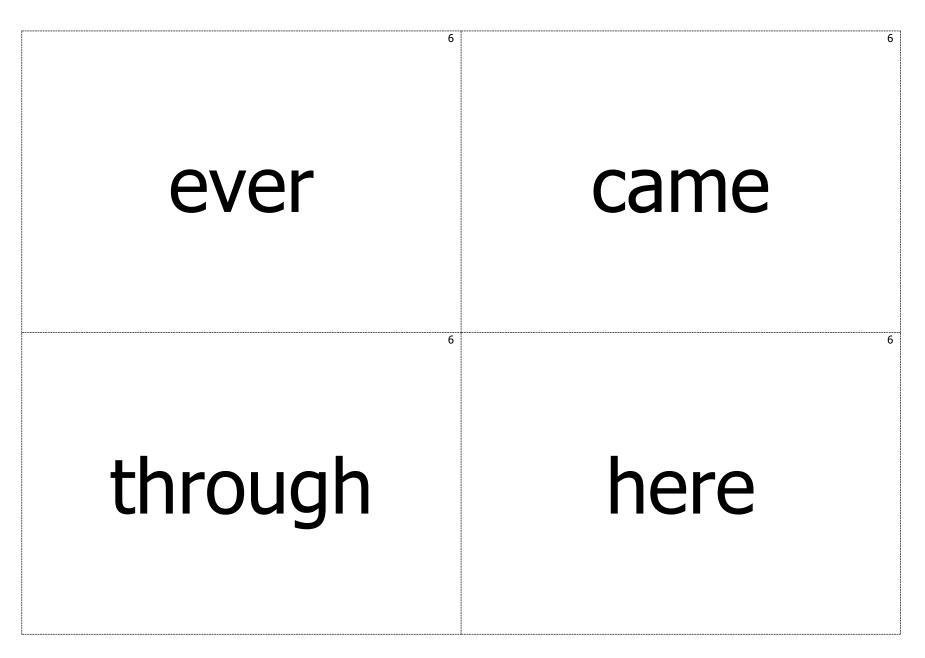


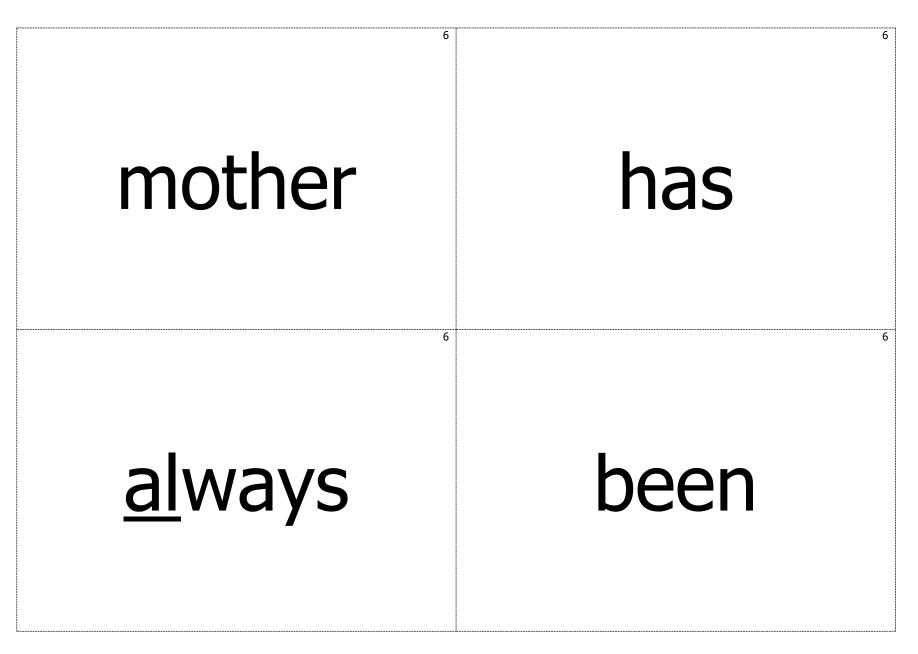








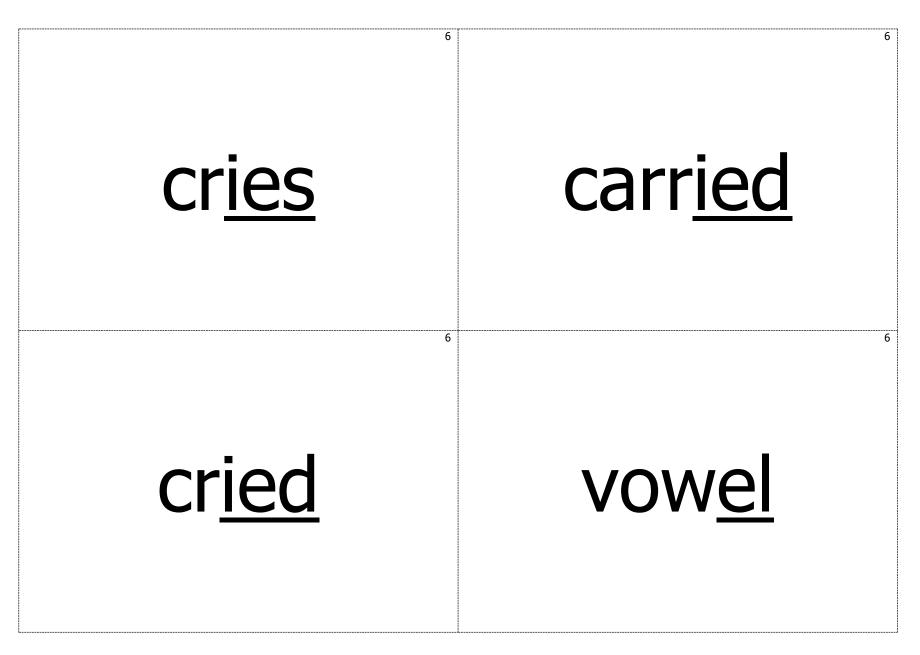












ear	happ <u>iest</u>	at	Mr.
ten	eye	happ <u>iness</u>	see
wild	real <u>ly</u>	ghost	<u>al</u> ways
anim <u>al</u>	came	ever	beautiful

c <u>all</u>	see	ever	shout <u>ed</u>
next	happ <u>iness</u>	hear	through
door	ear	ten	<u>al</u> ways
ghost	came	carr <u>ies</u>	at

eye	through	door	c <u>all</u>
ear	carr <u>ies</u>	next	came
sit	hear	jump <u>ed</u>	here
nos <u>es</u>	ten	hand	cr <u>ies</u>

hand	see	sit	real <u>ly</u>
cr <u>ies</u>	door	here	still
touch	jump <u>ed</u>	liv <u>ed</u>	hear
through	nos <u>es</u>	mother	carr <u>ied</u>

ear	still	liv <u>ed</u>	has
hand	next	tongue	cr <u>ied</u>
shout <u>ed</u>	sit	mother	touch
hurry	terrif ic ally	here	carr <u>ied</u>

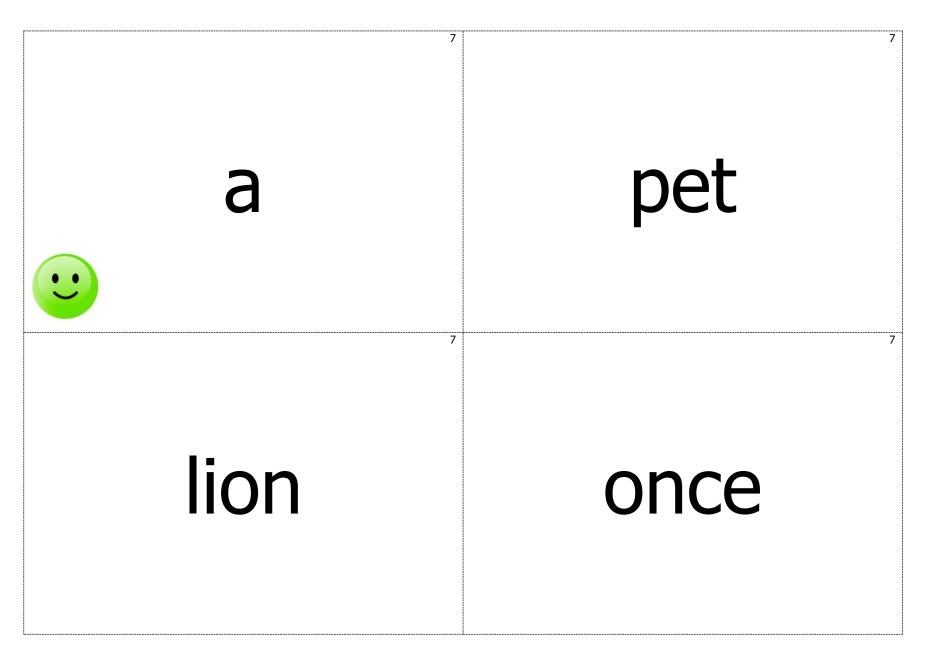
vow <u>el</u>	been	real <u>ly</u>	hear
mother	nos <u>es</u>	hurry	tongue
taste	has	no	terrif ic ally
cr <u>ied</u>	still	warm <u>est</u>	touch

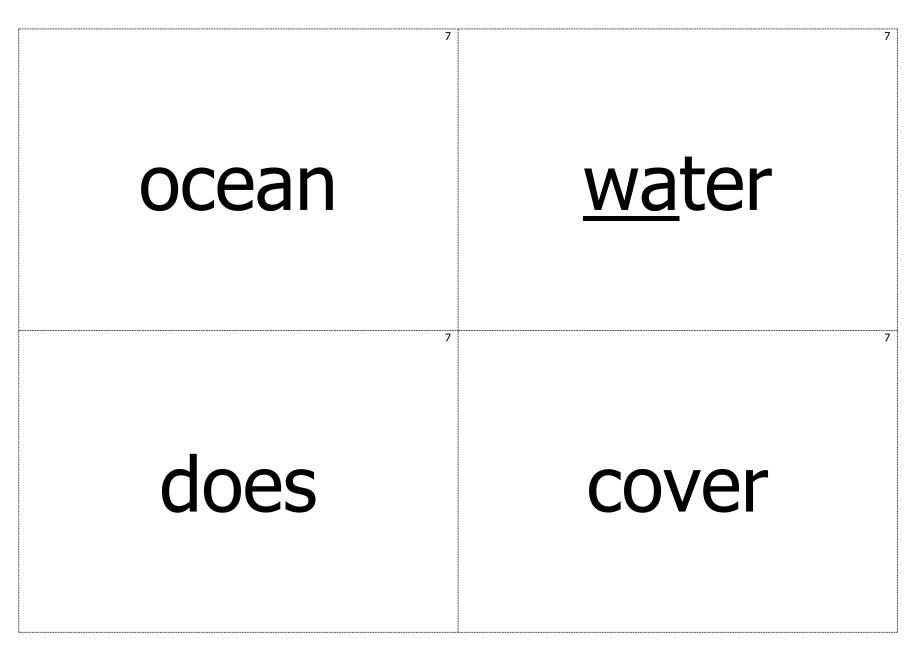
<u>l</u> itt <u>le</u>	eye	has	happ <u>ier</u>
taste	no	gir <u>l</u>	hurry
beautiful	warm <u>est</u>	wild	been
hand	Mr.	tongue	vow <u>el</u>

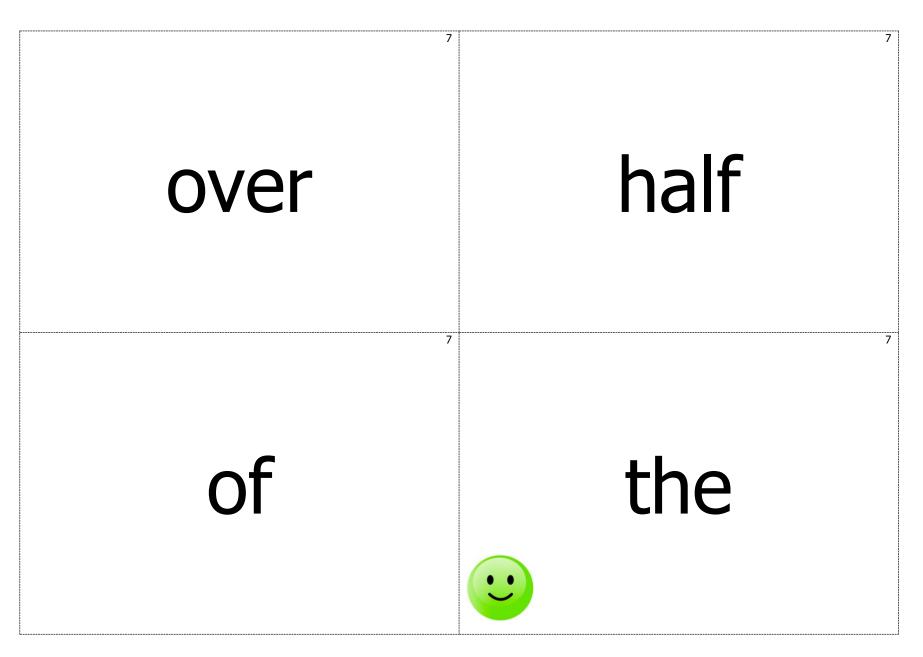
wild	happ <u>ier</u>	taste	no
<u>l</u> itt <u>le</u>	ever	see	gir <u>l</u>
been	Mr.	anim <u>al</u>	at
eye	beautiful	ghost	happ <u>iest</u>

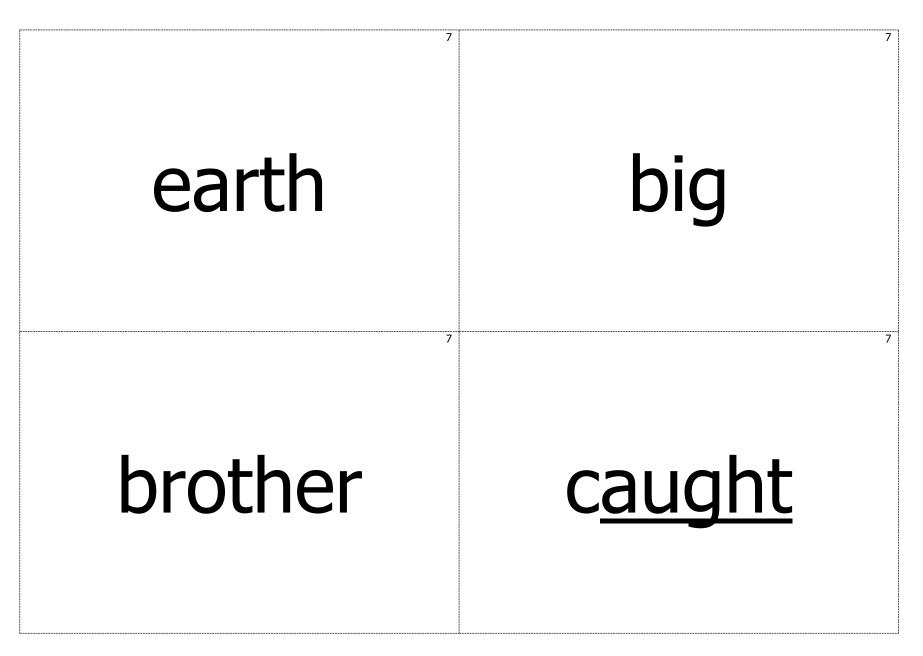
Week 7 Sight Word and Bingo Cards



















none	<u>wa</u> ter	daughter	ocean
pet	half	which	mam <u>a</u>
f <u>ought</u>	never	big	cover
lot	against	the	lion

country	of	earth	c <u>aught</u>
doubt	once	<u>a</u> way	does
a	over	tell	us
got	<u>au</u> dio	рара	brother

half	f <u>ought</u>	big	ocean
w <u>alk</u>	against	never	lion
lot	daughter	mam <u>a</u>	none
pet	which	cover	the

doubt	us	<u>au</u> dio	tell
s <u>aw</u>	once	of	earth
brother	<u>a</u> way	рара	does
over	got	country	a

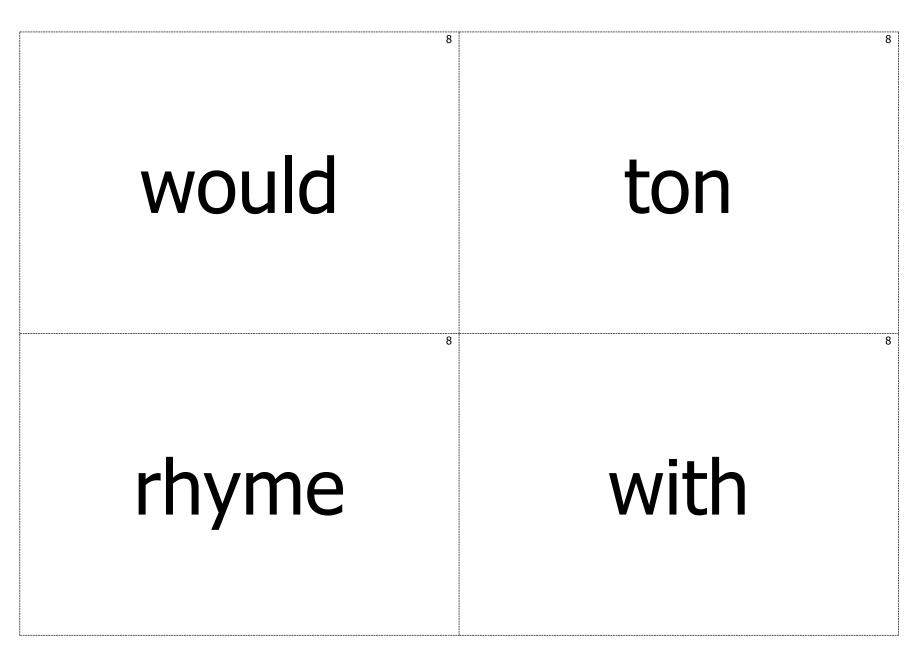
half	lot	the	against
pet	<u>wa</u> ter	big	never
mam <u>a</u>	cover	none	which
ocean	daughter	lion	w <u>alk</u>

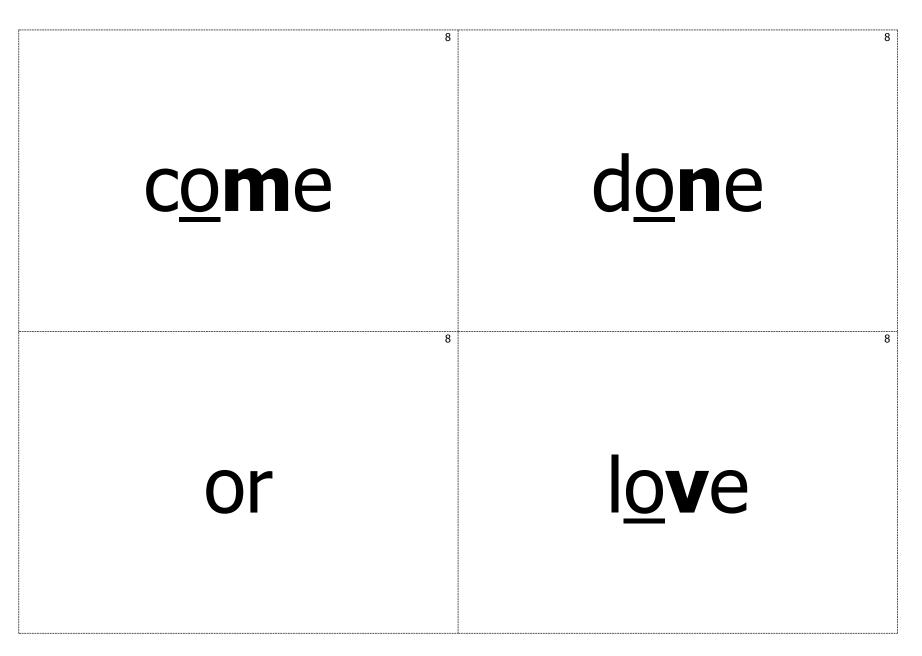
a	once	doubt	does
brother	of	<u>au</u> dio	tell
рара	c <u>aught</u>	earth	got
country	US	over	s <u>aw</u>

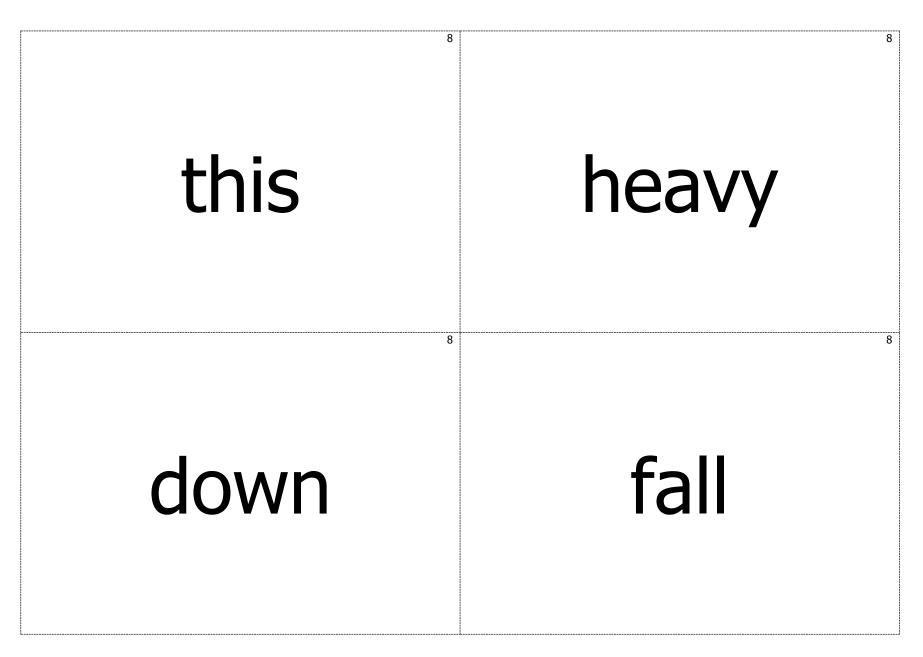
against	daughter	never	f <u>ought</u>
half	w <u>alk</u>	pet	none
<u>wa</u> ter	which	ocean	lion
lot	cover	the	big

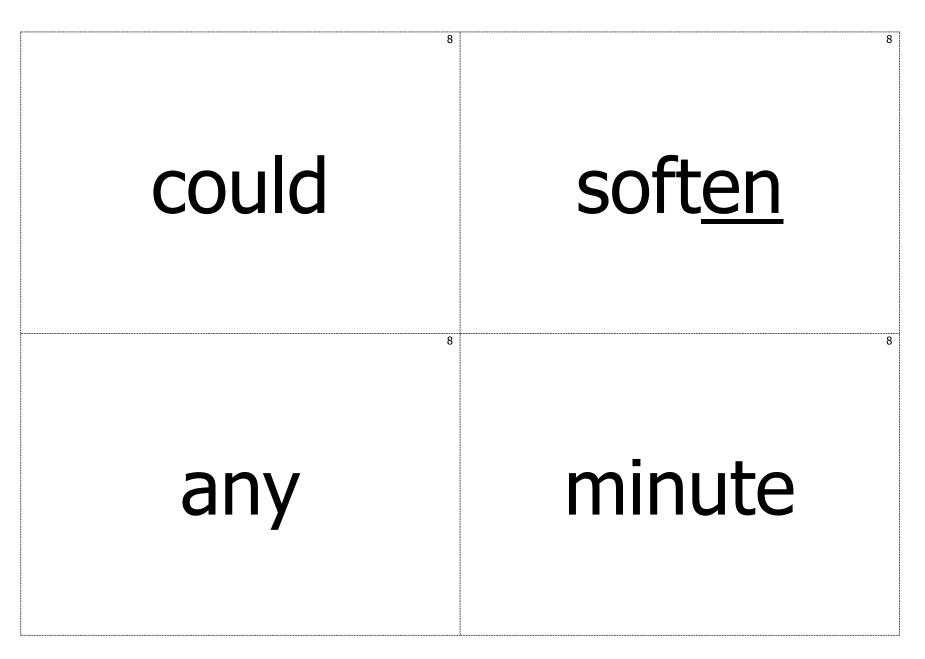
once	рара	over	<u>a</u> way
does	c <u>aught</u>	tell	country
doubt	us	s <u>aw</u>	got
a	of	brother	earth

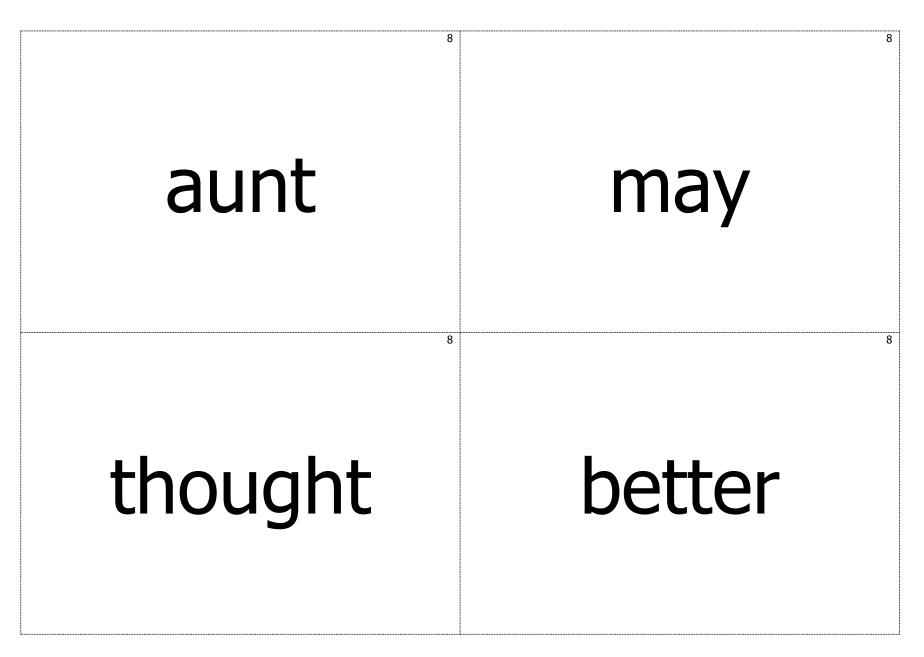
Week 8 Sight Word and Bingo Cards

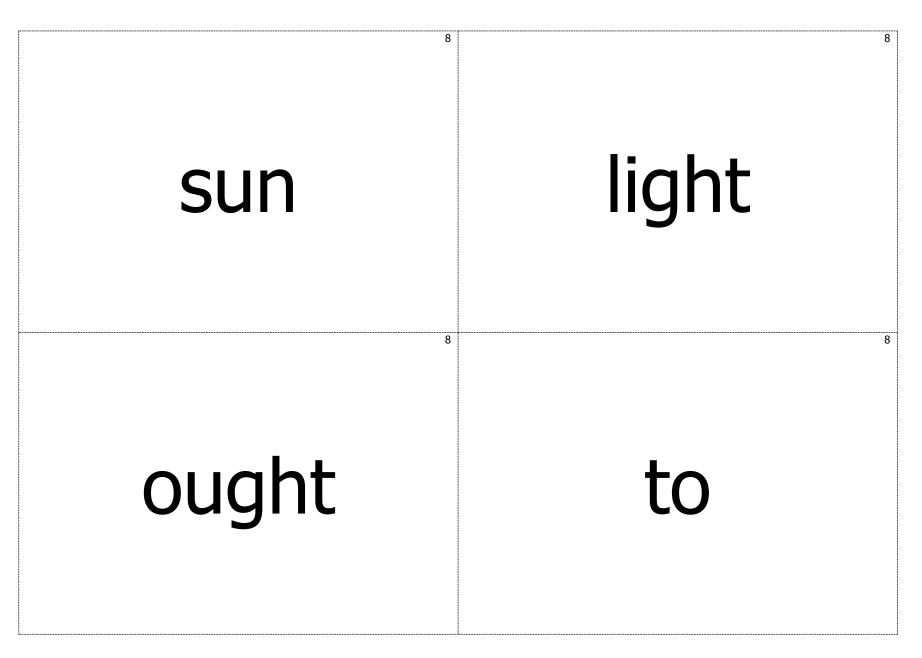


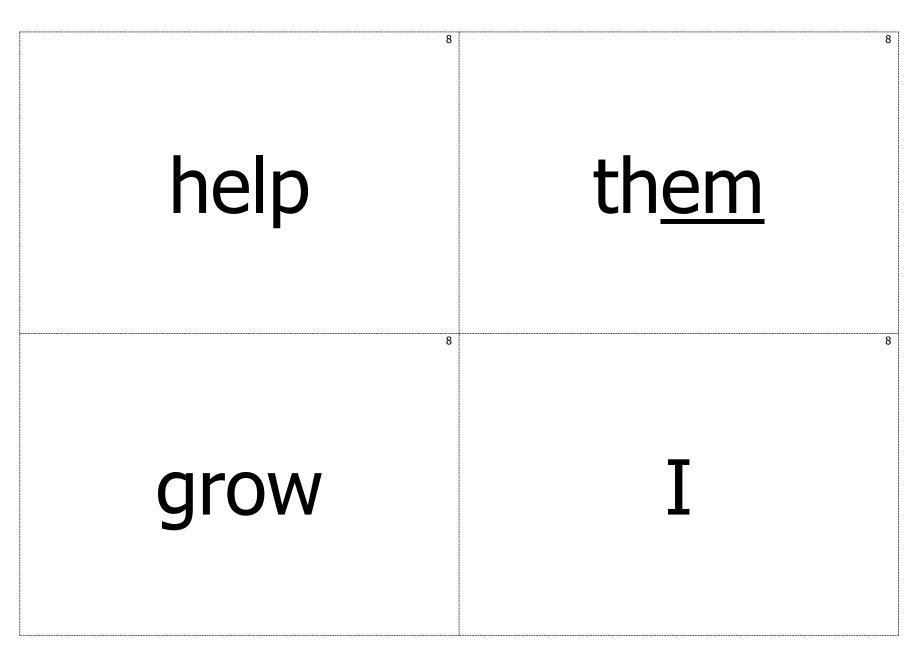




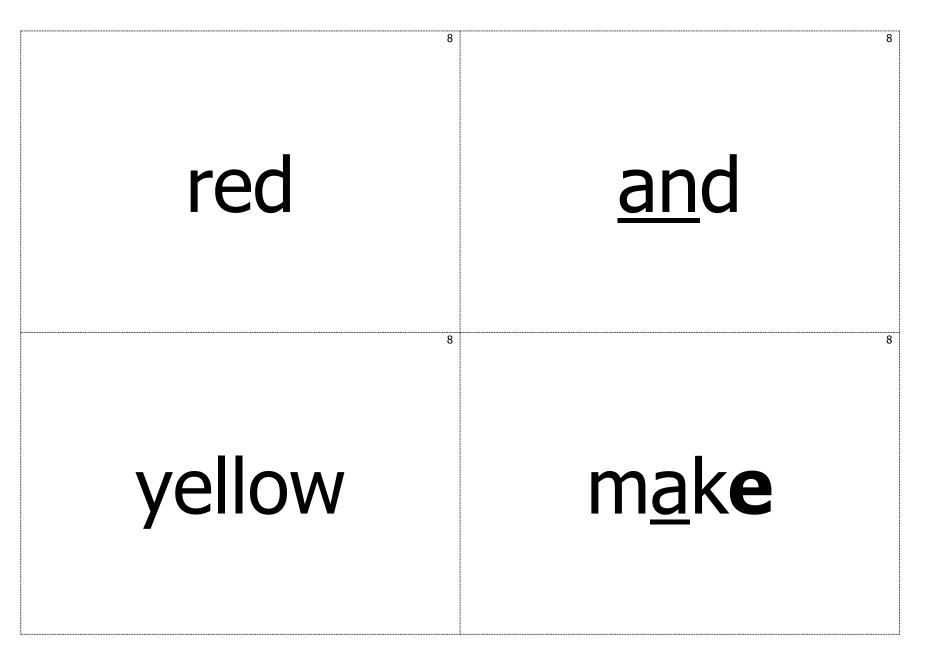


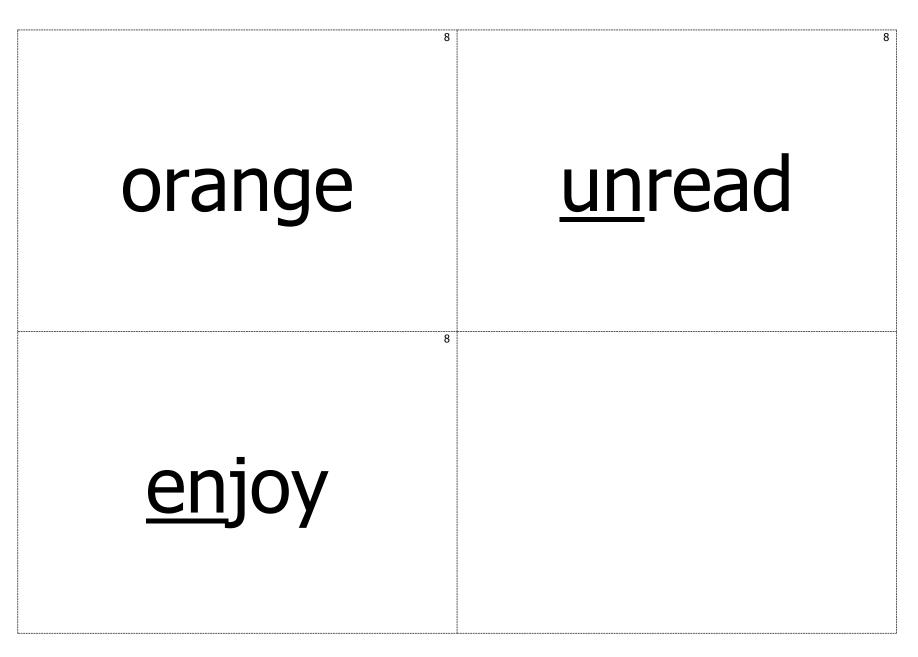












th <u>em</u>	would	may	light
this	yellow	grow	<u>un</u> read
down	with	<u>an</u> d	minute
to	c <u>o</u> me	myself	could

any	fall	<u>en</u> joy	help
orange	<u>am</u>	Ι	red
aunt	heavy	ton	m <u>a</u> k e
d <u>o</u> ne	ought	thought	or

l <u>o</u> ve	this	would	better
yellow	could	c <u>o</u> me	down
often	<u>un</u> read	may	minute
to	with	grow	<u>an</u> d

help	m <u>a</u> k e	any	soft <u>en</u>
<u>en</u> joy	sun	cold	Ι
thought	aunt	d <u>o</u> ne	or
orange	ton	heavy	fall

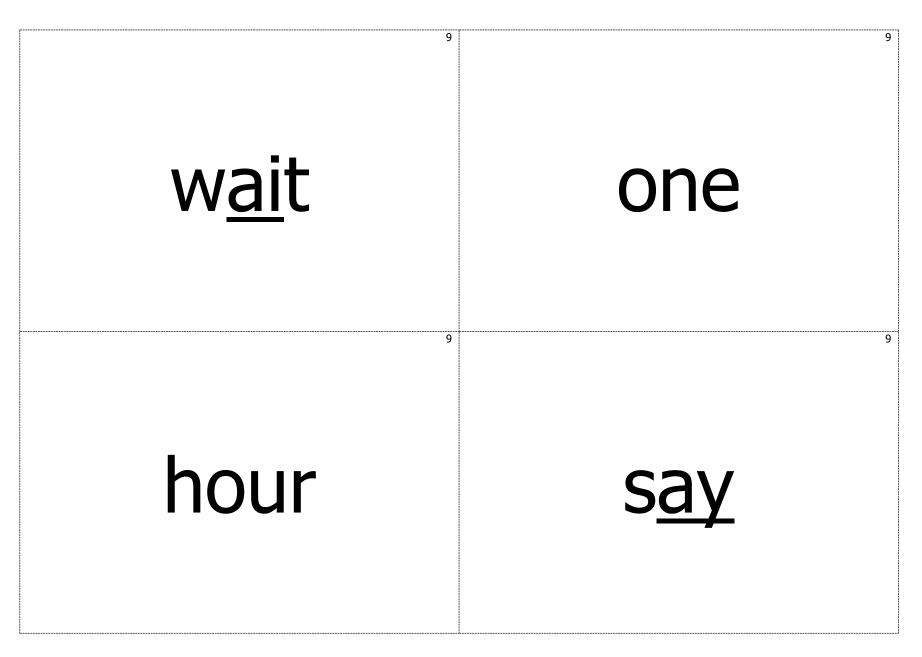
myself	with	could	c <u>o</u> me
this	l <u>o</u> ve	better	light
th <u>em</u>	would	may	minute
often	grow	<u>un</u> read	down

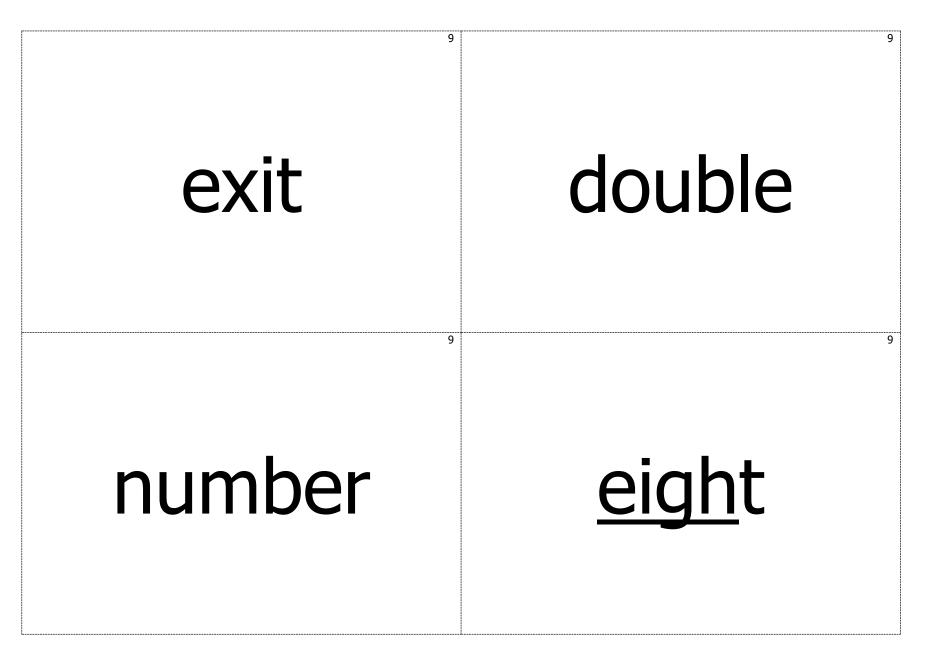
cold	sun	or	soft <u>en</u>
aunt	<u>en</u> joy	red	any
d <u>o</u> ne	thought	Ι	ton
fall	ought	<u>am</u>	heavy

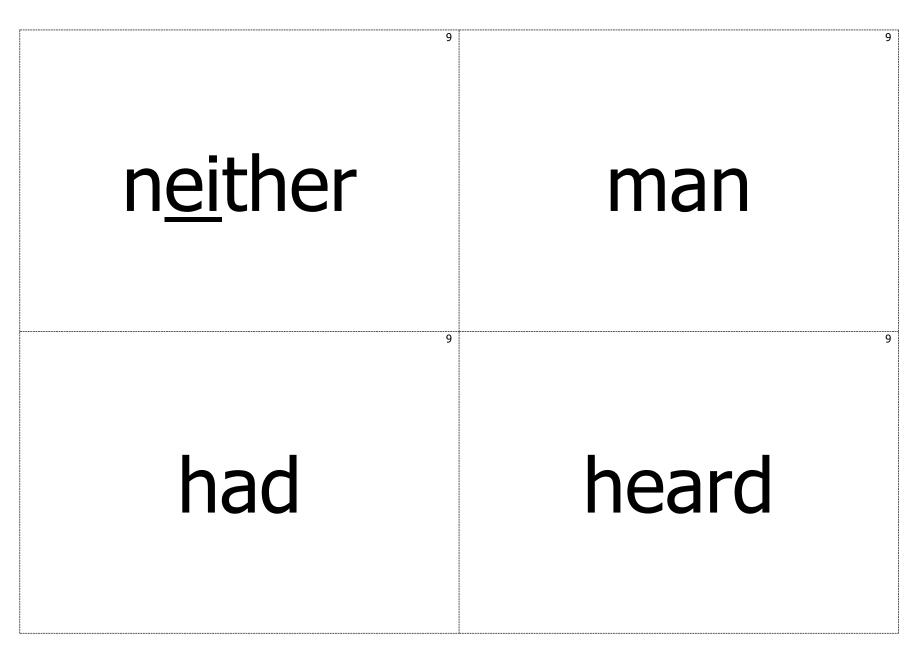
th <u>em</u>	often	to	this
down	would	with	<u>an</u> d
yellow	minute	l <u>o</u> ve	may
light	better	myself	could

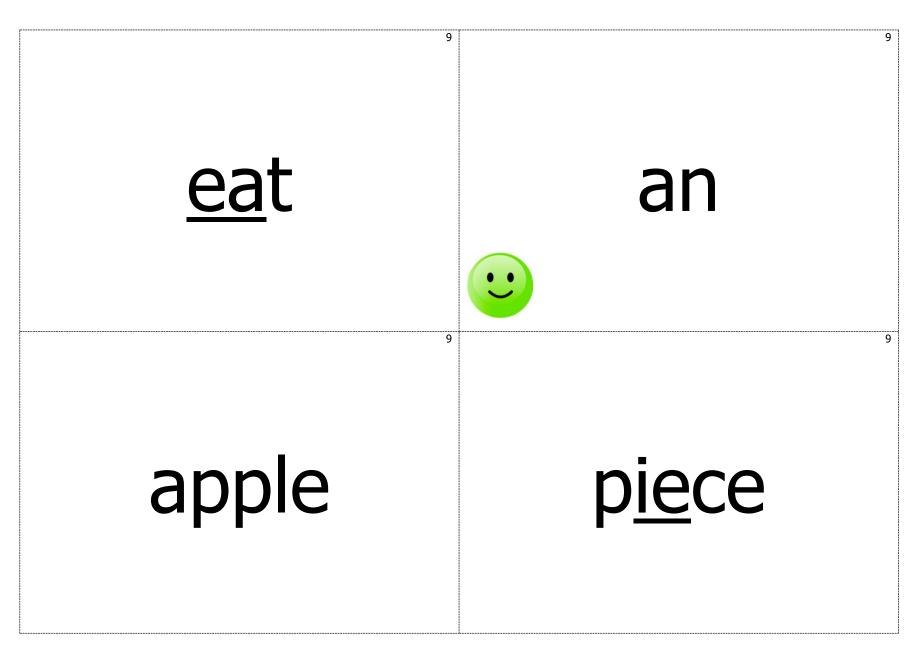
help	or	thought	<u>am</u>
ton	heavy	sun	cold
m <u>a</u> k e	aunt	orange	ought
fall	any	s <u>o</u> ften	red

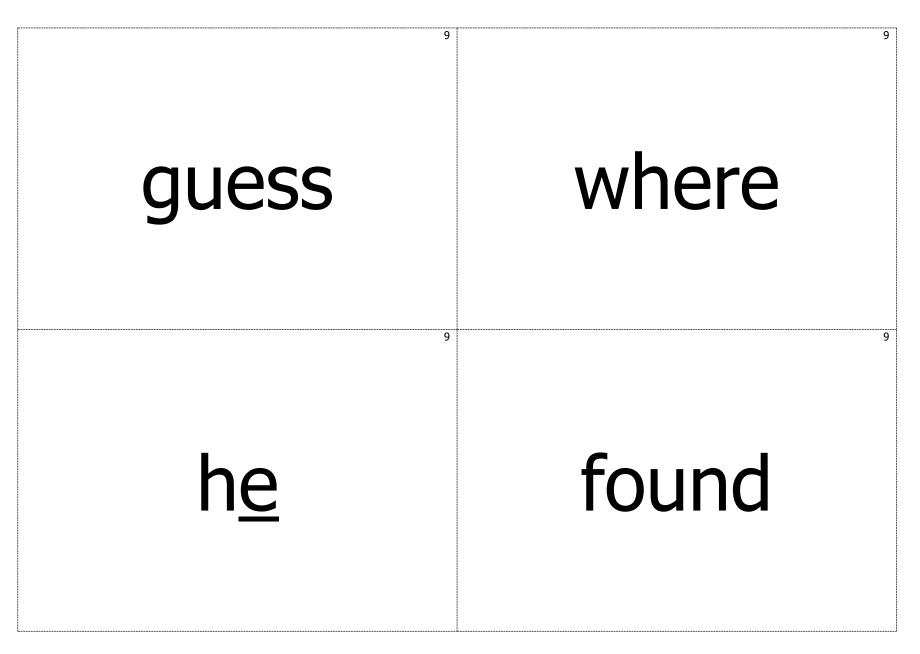
Week 9 Sight Word and Bingo Cards

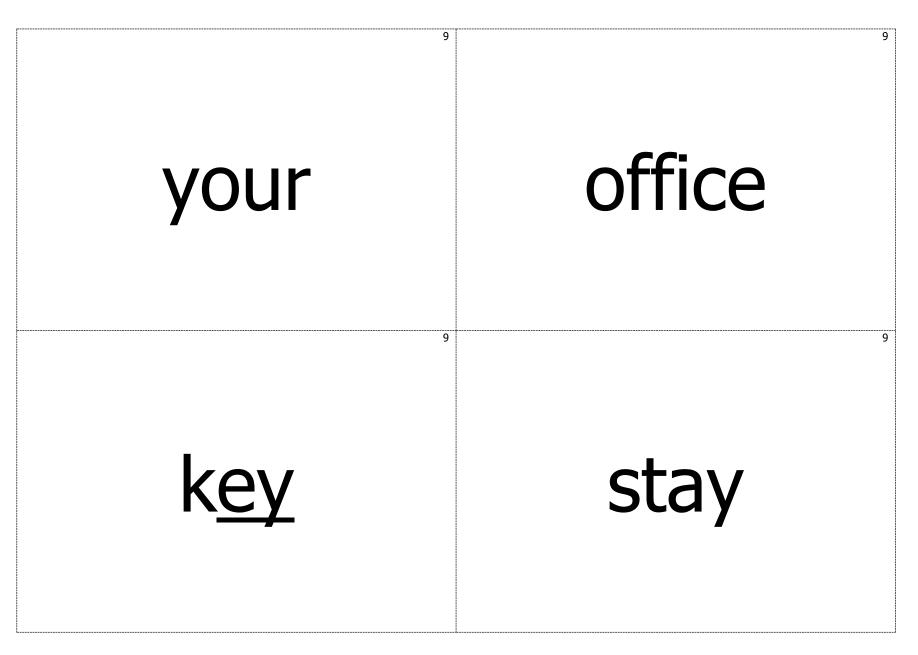


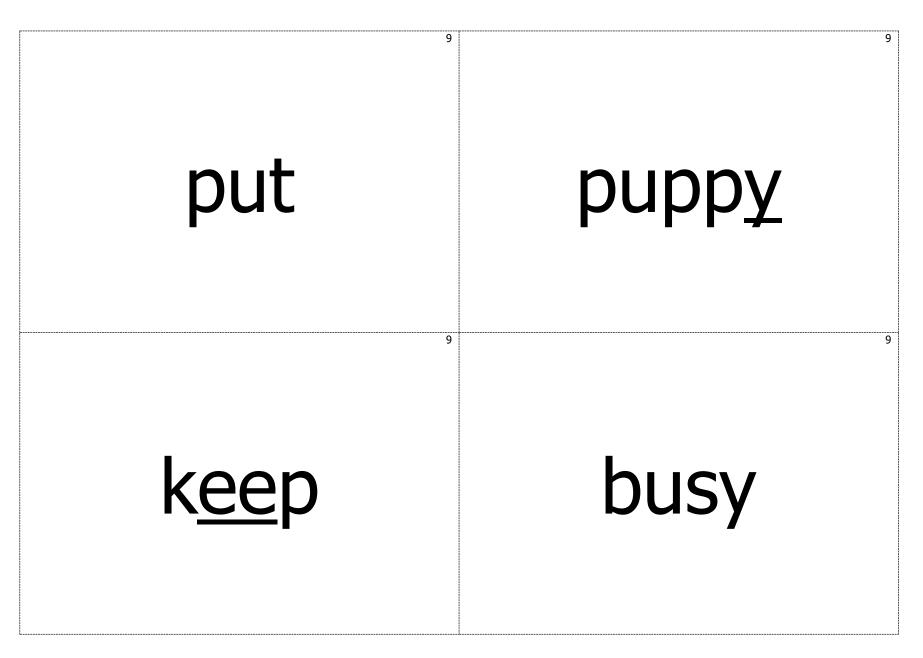


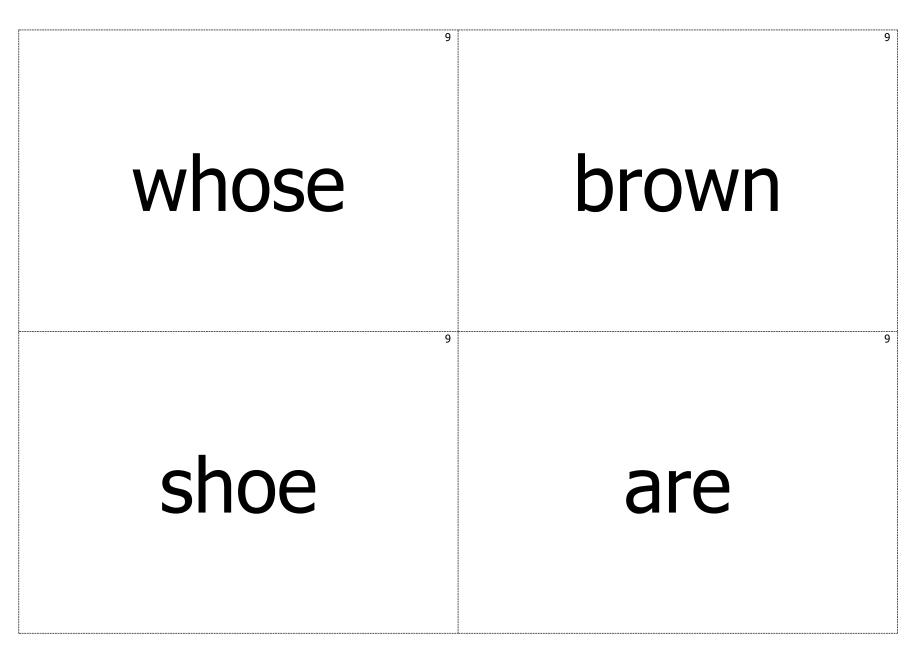


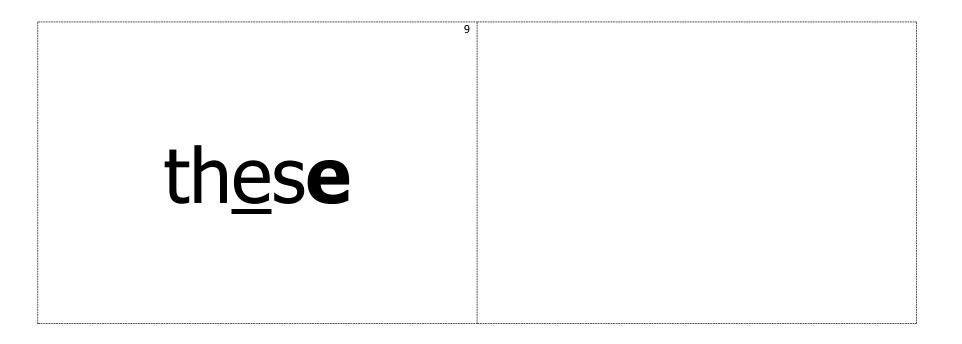












hour	put	<u>eigh</u> t	an
one	k <u>ee</u> p	are	office
th <u>e</u> s e	stay	heard	man
your	puppy	had	s <u>ay</u>

w <u>ai</u> t	had	guess	heard
stay	one	busy	s <u>ay</u>
an	apple	n <u>ei</u> ther	hour
office	th <u>e</u> s e	put	k <u>ee</u> p

apple	an	put	<u>eigh</u> t
<u>ea</u> t	stay	one	guess
heard	exit	n <u>ei</u> ther	busy
whose	th <u>e</u> s e	hour	s <u>ay</u>

guess	<u>ea</u> t	apple	brown
an	whose	n <u>ei</u> ther	busy
where	w <u>ai</u> t	put	p <u>ie</u> ce
<u>eigh</u> t	exit	double	one

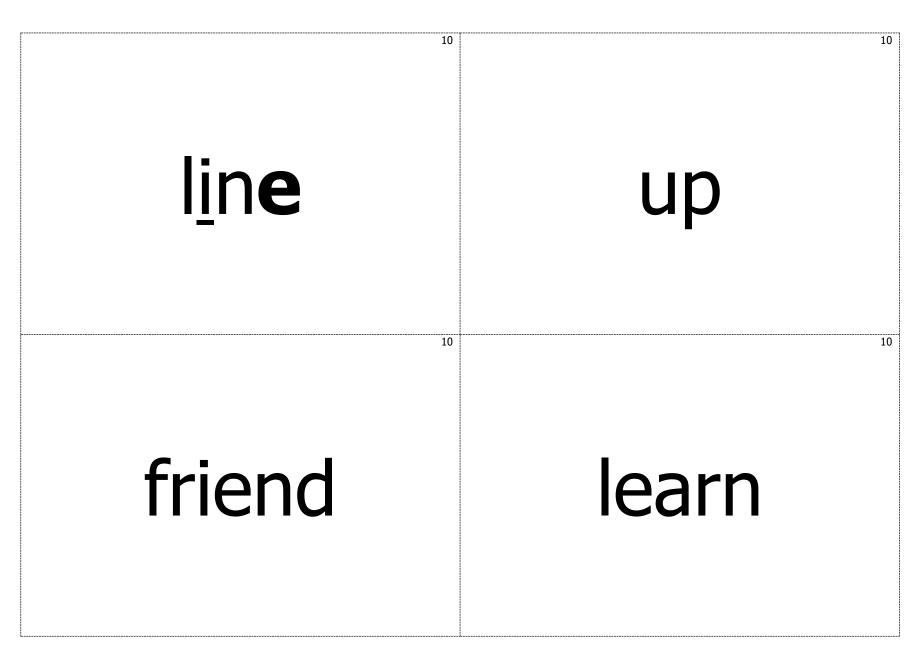
brown	number	n <u>ei</u> ther	busy
hour	p <u>ie</u> ce	where	apple
double	shoe	whose	h <u>e</u>
<u>ea</u> t	exit	<u>eigh</u> t	found

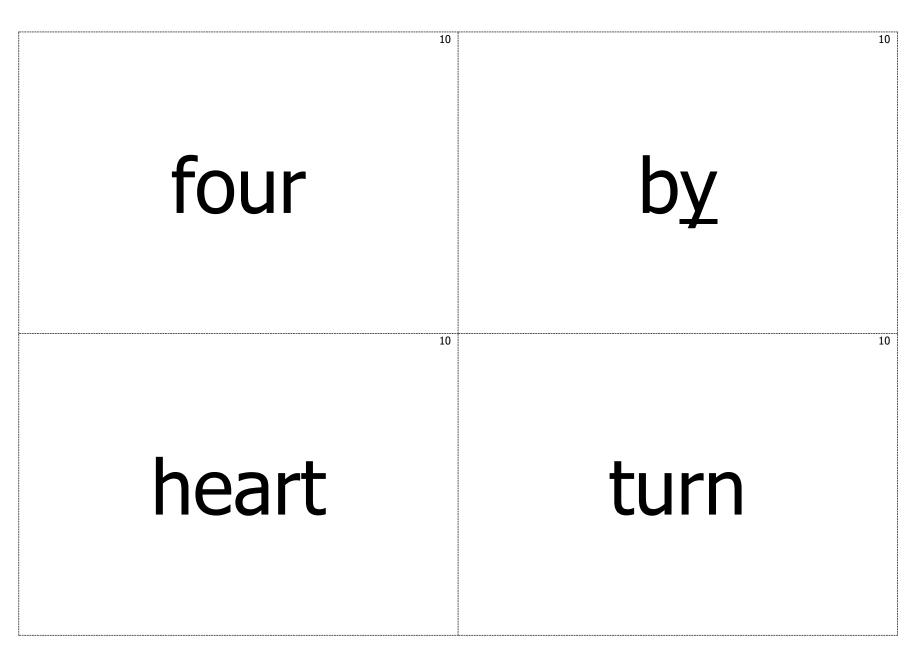
your	found	h <u>e</u>	man
k <u>ey</u>	guess	exit	puppy
whose	<u>ea</u> t	double	number
are	brown	shoe	p <u>ie</u> ce

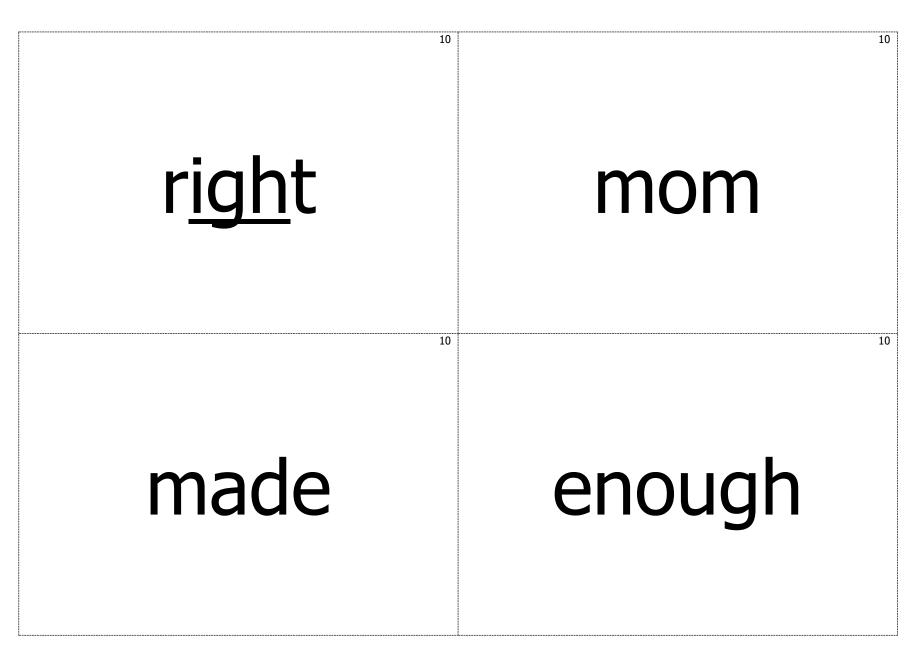
had	shoe	h <u>e</u>	your
where	k <u>ey</u>	office	double
found	brown	are	puppy
w <u>ai</u> t	number	p <u>ie</u> ce	man

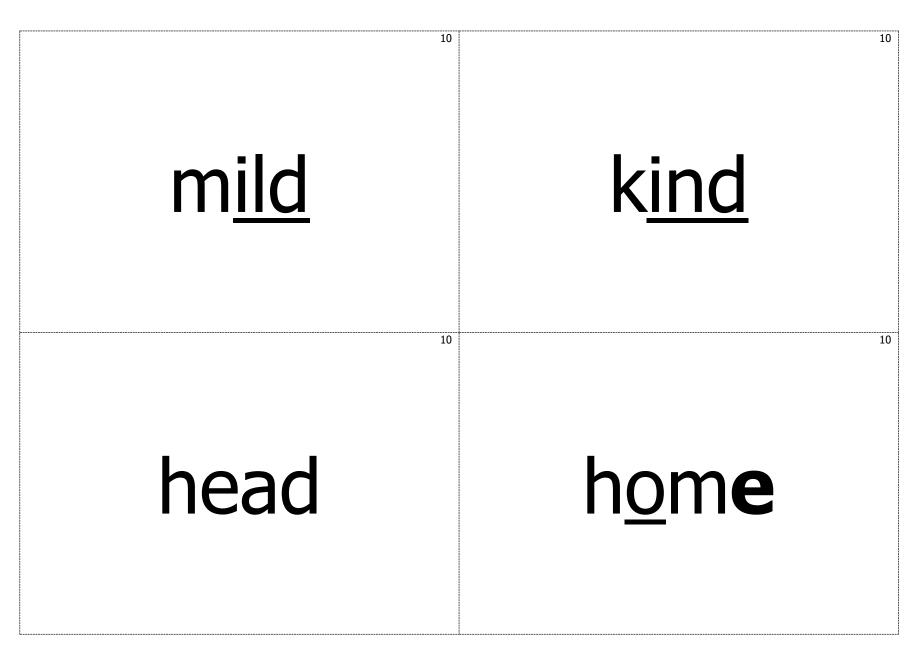
where	found	your	k <u>ey</u>
stay	k <u>ee</u> p	office	shoe
had	are	number	s <u>ay</u>
h <u>e</u>	heard	w <u>ai</u> t	man

Week 10 Sight Word and Bingo Cards

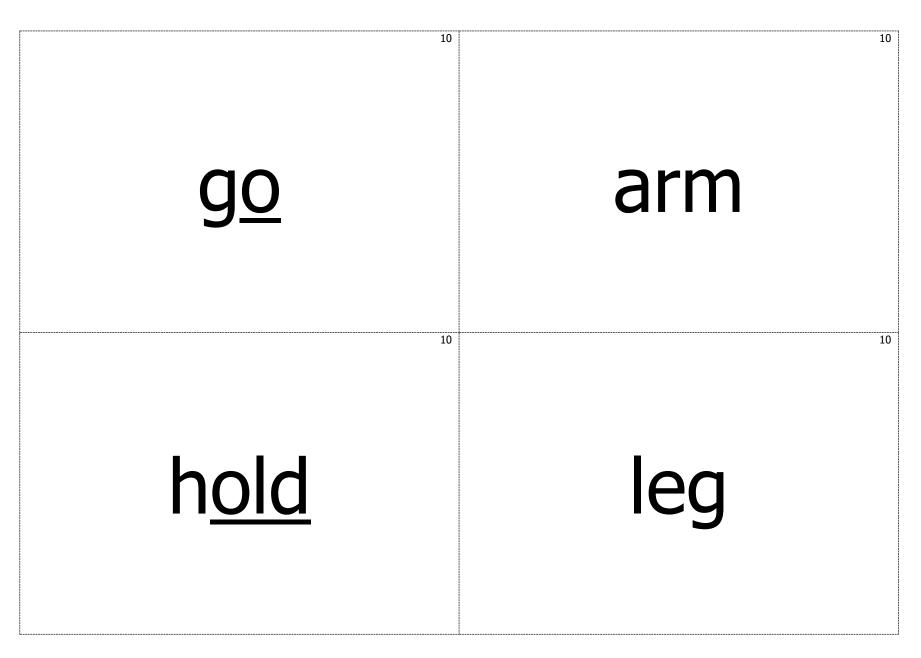


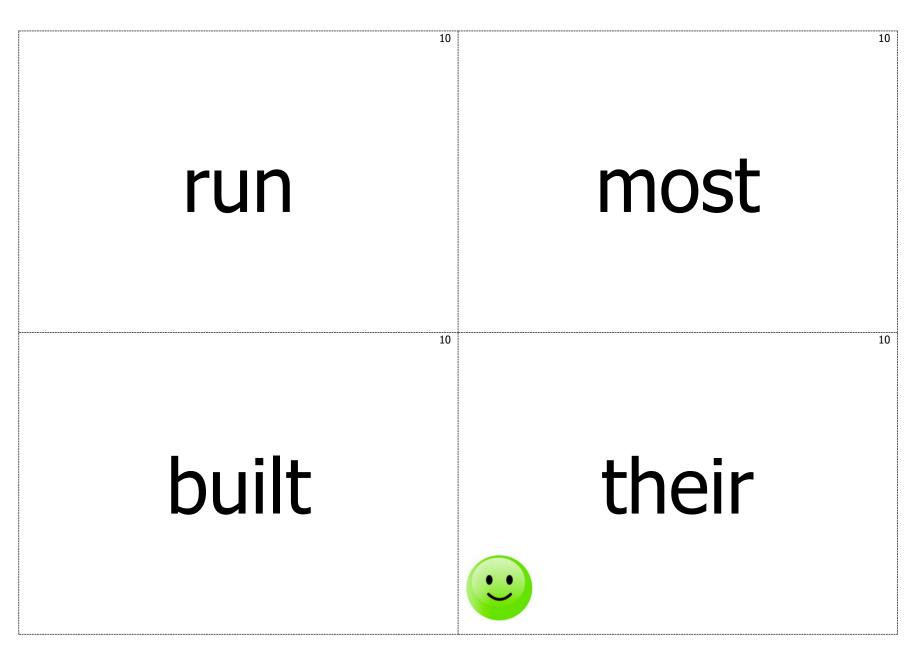


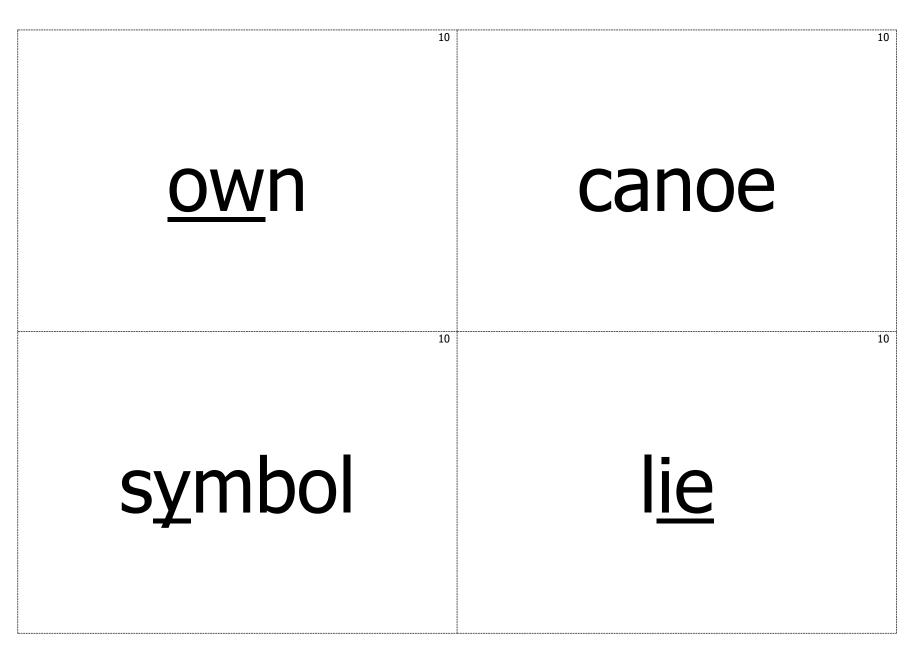


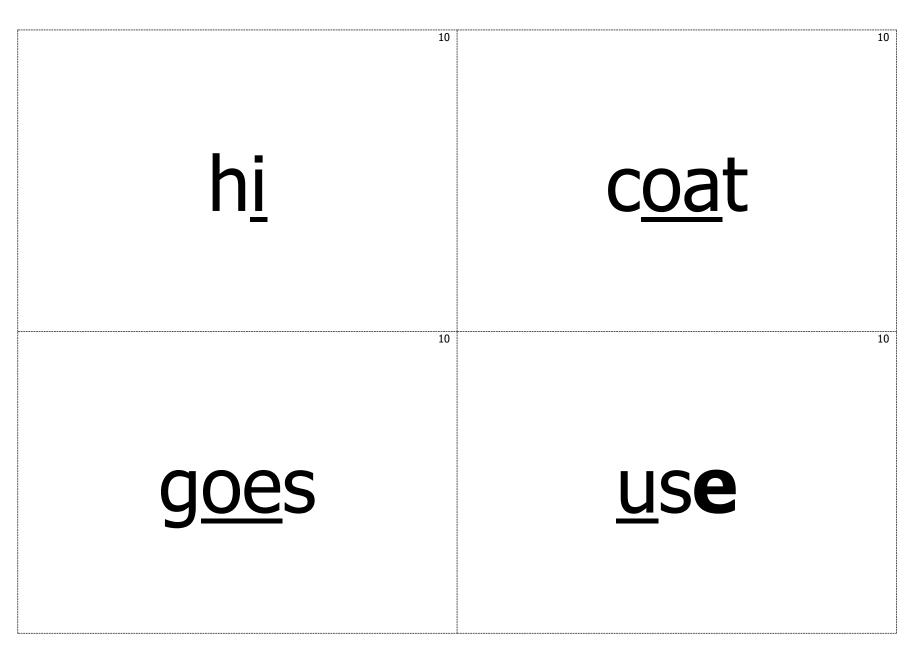


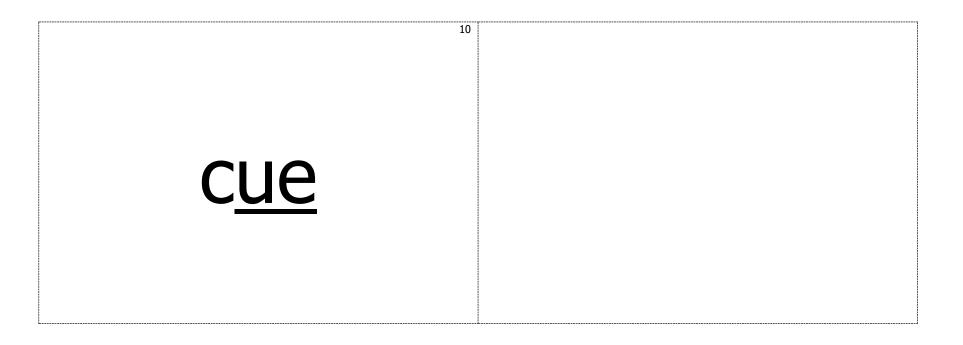












<u>u</u> s e	friend	<u>go</u>	their
arm	enough	up	m <u>ild</u>
symbol	mom	head	four
run	by	day	h <u>i</u>

made	h <u>old</u>	break	after
k <u>ind</u>	leg	r <u>igh</u> t	canoe
learn	c <u>ue</u>	friend	l <u>ie</u>
heart	c <u>oa</u> t	head	most

h <u>i</u>	turn	enough	h <u>o</u> m e
let	up	l <u>i</u> n e	<u>ow</u> n
m <u>ild</u>	after	learn	four
run	<u>goe</u> s	built	day

symbol	by	day	<u>go</u>
k <u>ind</u>	friend	c <u>oa</u> t	mom
heart	head	four	arm
break	their	most	<u>u</u> s e

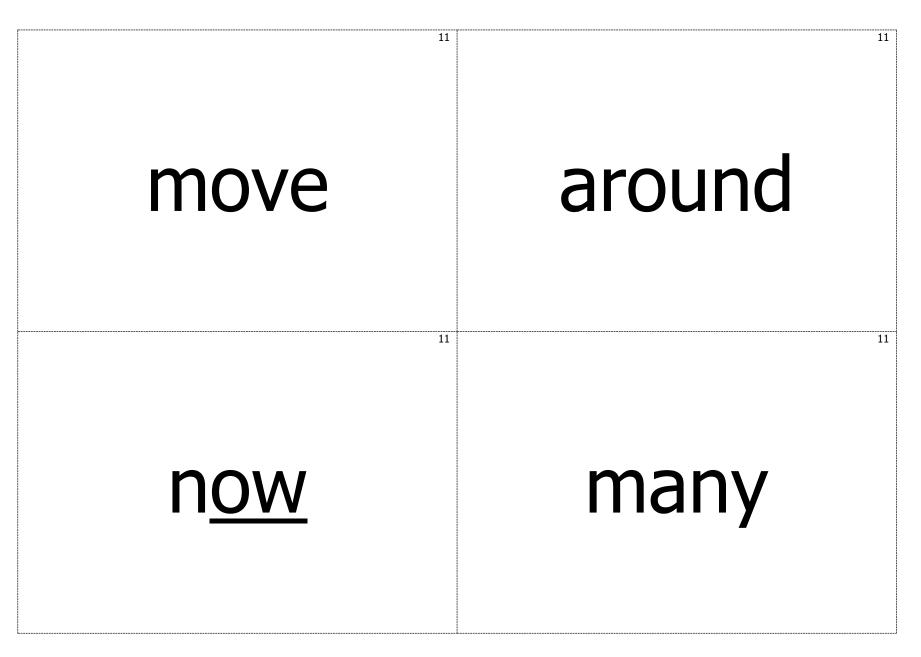
turn	h <u>o</u> m e	after	r <u>igh</u> t
made	break	c <u>ue</u>	learn
canoe	heart	l <u>ie</u>	leg
built	h <u>old</u>	let	<u>goe</u> s

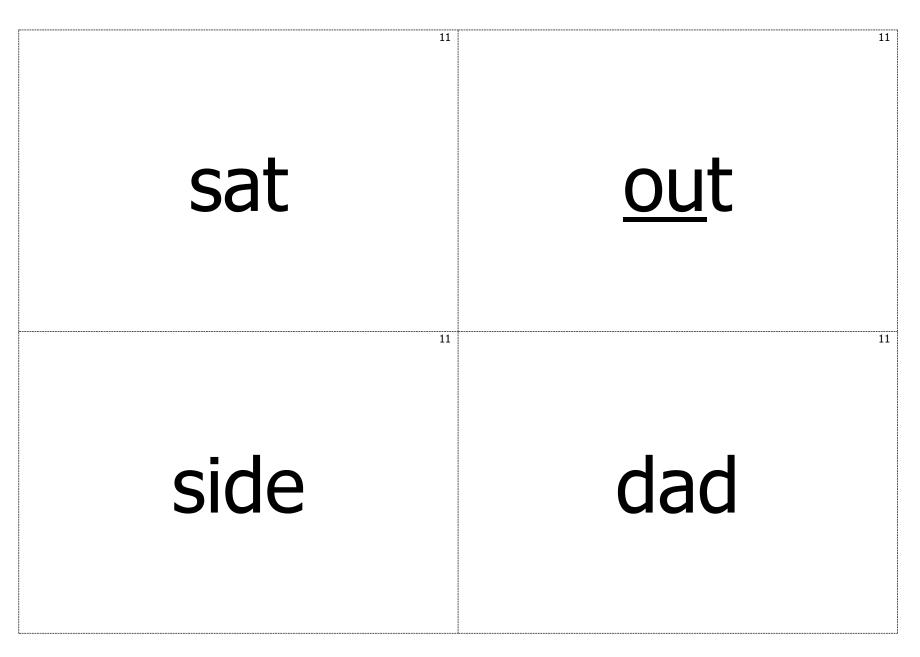
arm	l <u>i</u> n e	turn	their
m <u>ild</u>	run	day	h <u>i</u>
enough	let	<u>ow</u> n	four
<u>go</u>	mom	up	<u>u</u> s e

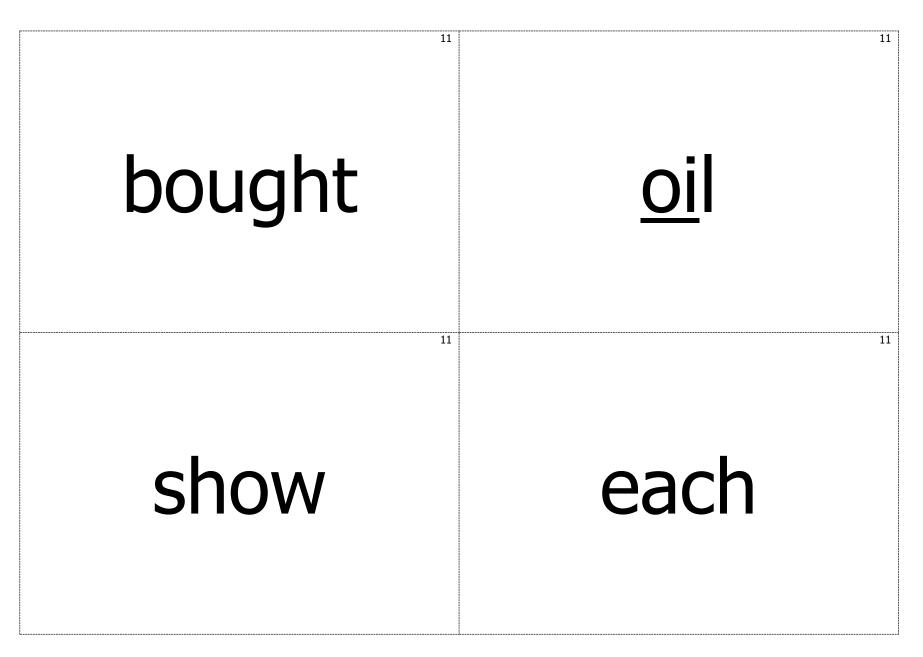
by	break	arm	c <u>oa</u> t
heart	k <u>ind</u>	leg	canoe
mom	friend	h <u>old</u>	head
symbol	most	made	c <u>ue</u>

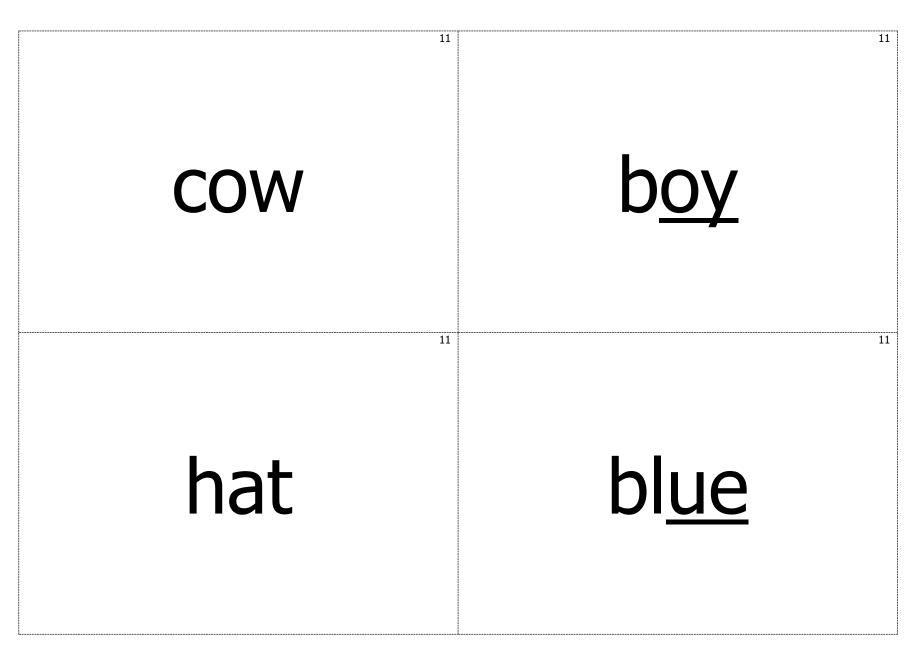
up	turn	leg	r <u>igh</u> t
learn	l <u>ie</u>	enough	let
<u>goe</u> s	made	after	l <u>i</u> n e
h <u>o</u> m e	built	<u>ow</u> n	run

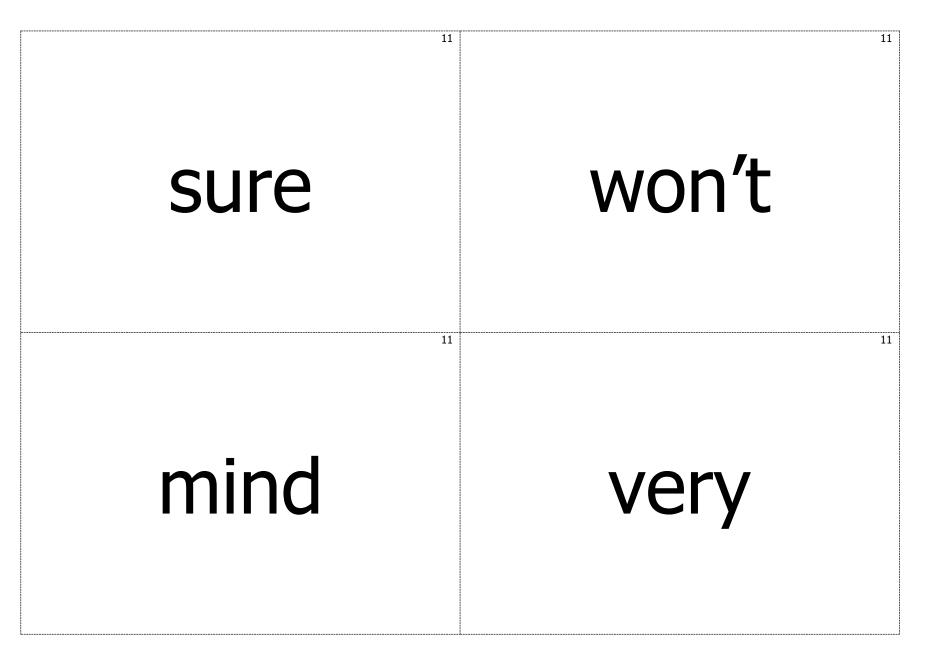
Week 11 Sight Word and Bingo Cards

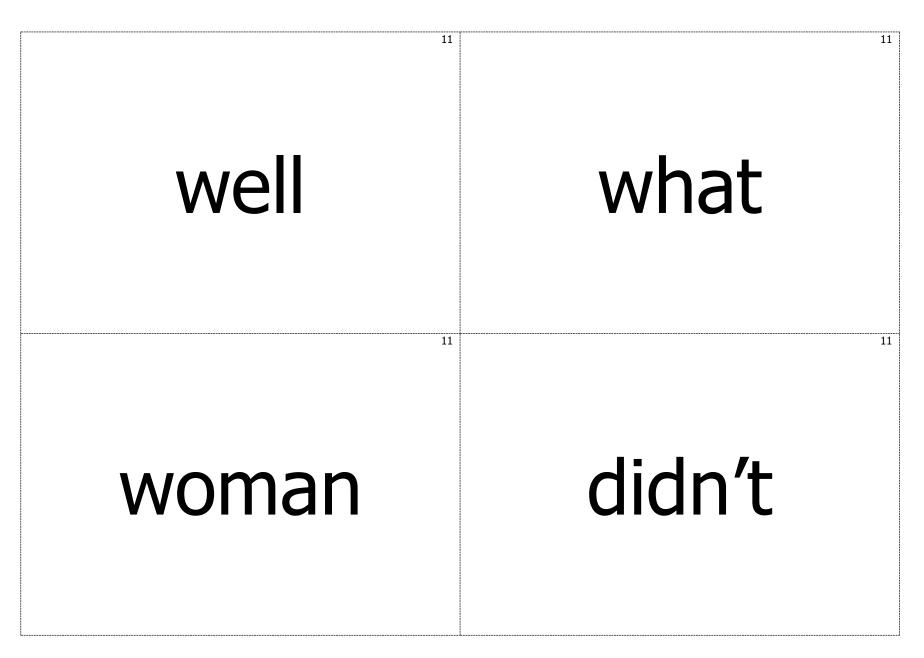


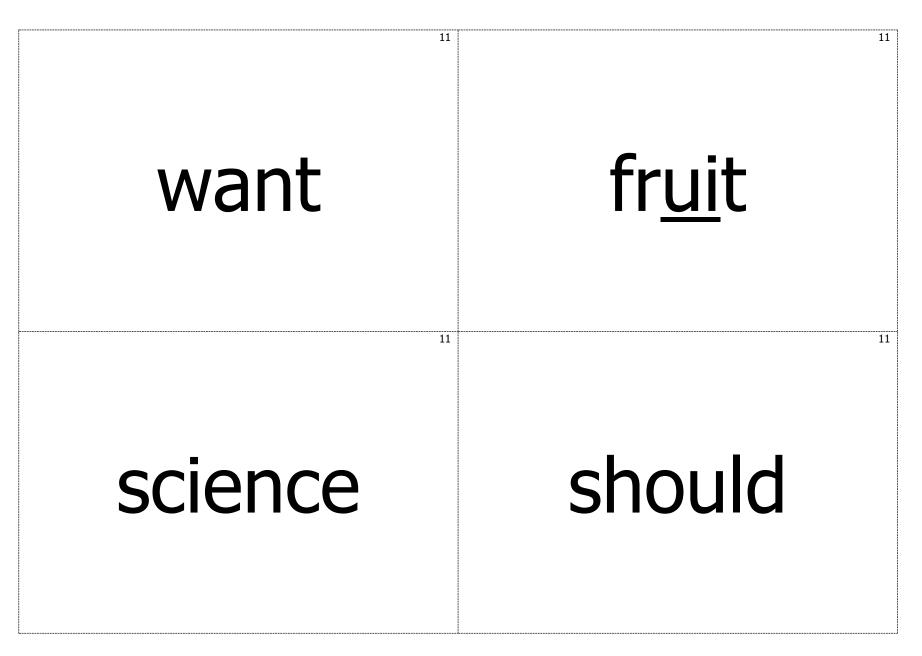


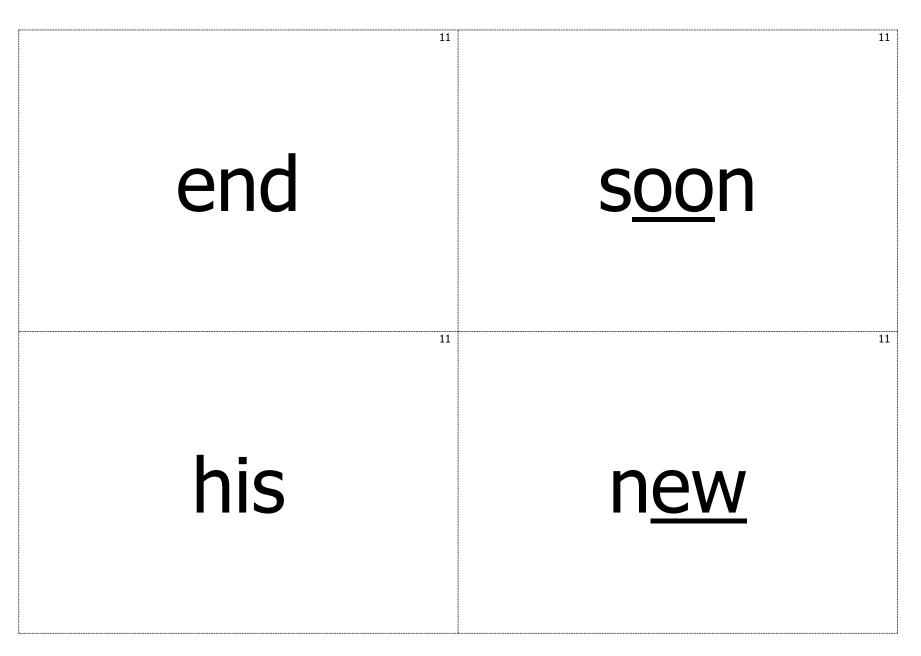


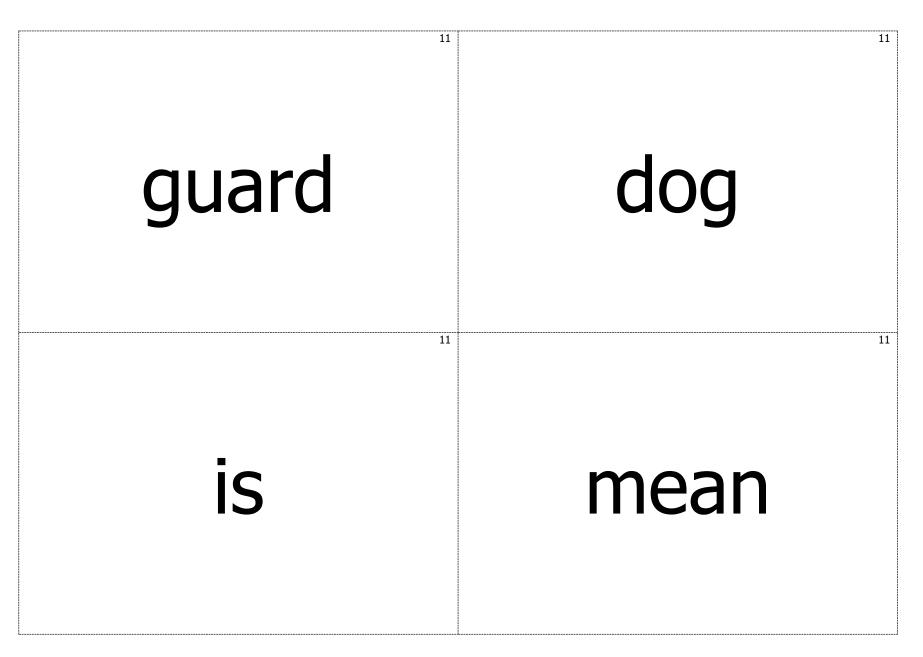


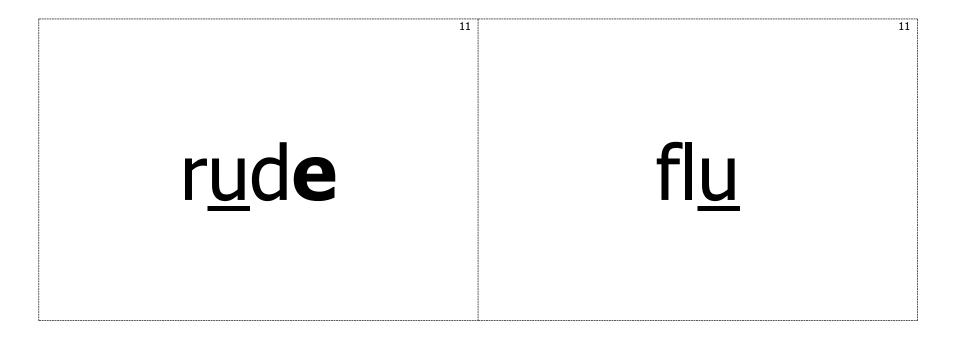












fr <u>ui</u> t	sure	dog	science
bought	move	r <u>u</u> d e	well
his	n <u>ow</u>	COW	woman
each	around	sat	b <u>oy</u>

many	<u>ou</u> t	show	COW
is	should	what	bl <u>ue</u>
fl <u>u</u>	guard	around	mind
hat	didn't	s <u>oo</u> n	side

very	hat	dog	<u>oi</u> l
sat	n <u>ew</u>	each	sure
dad	end	fr <u>ui</u> t	move
many	woman	want	mean

side	b <u>oy</u>	is	science
his	sure	didn′t	r <u>u</u> d e
n <u>ow</u>	well	around	sat
mind	COW	s <u>oo</u> n	bought

show	n <u>ew</u>	want	very
hat	dad	<u>ou</u> t	mean
fl <u>u</u>	many	side	guard
should	mind	what	bl <u>ue</u>

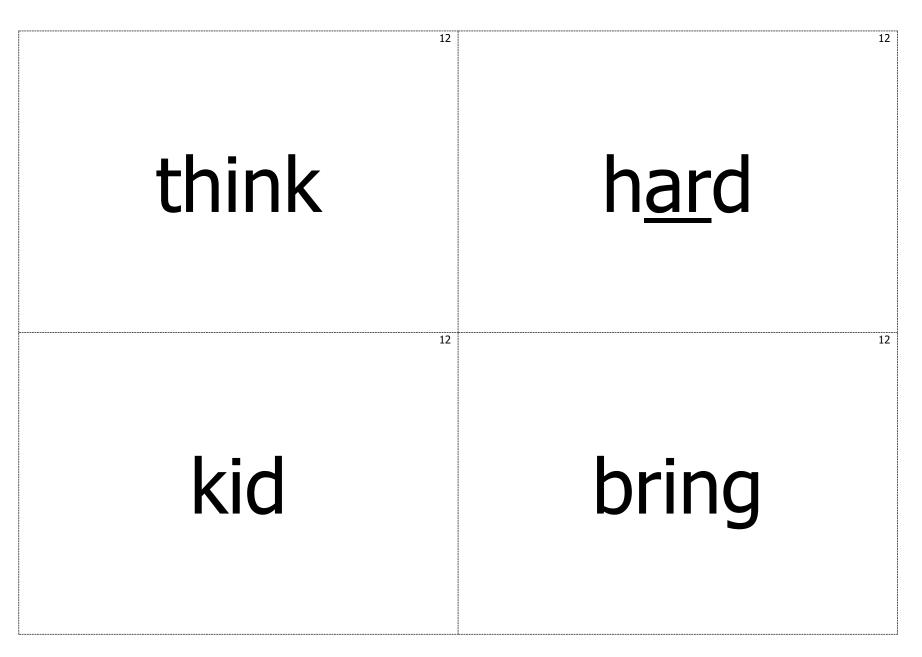
well	fr <u>ui</u> t	science	woman
very	sure	each	n <u>ow</u>
dad	bought	r <u>u</u> d e	move
<u>oi</u> l	sat	dog	end

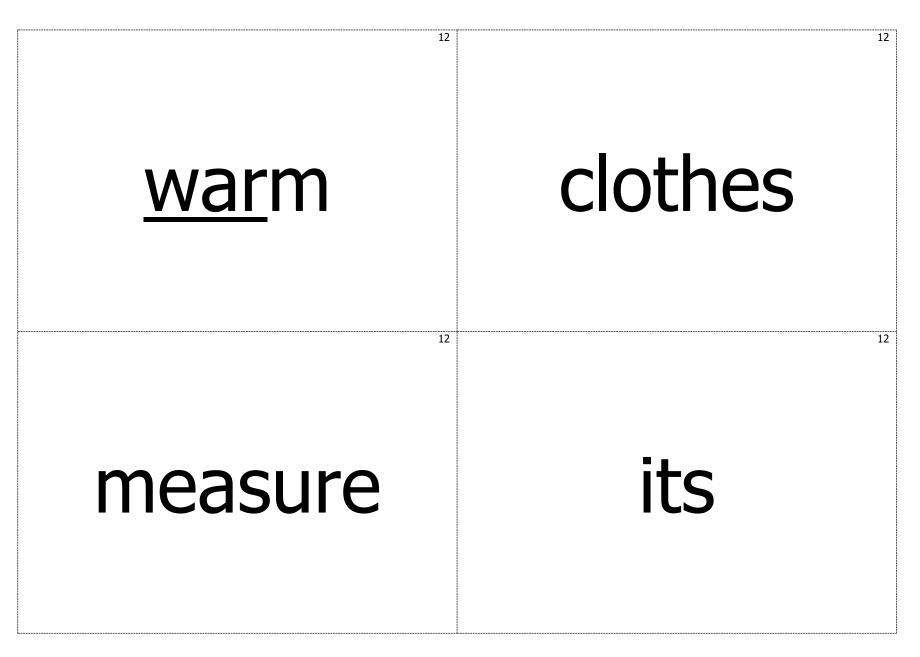
his	is	s <u>oo</u> n	COW
<u>ou</u> t	didn't	what	well
show	b <u>oy</u>	mind	side
around	should	bought	fl <u>u</u>

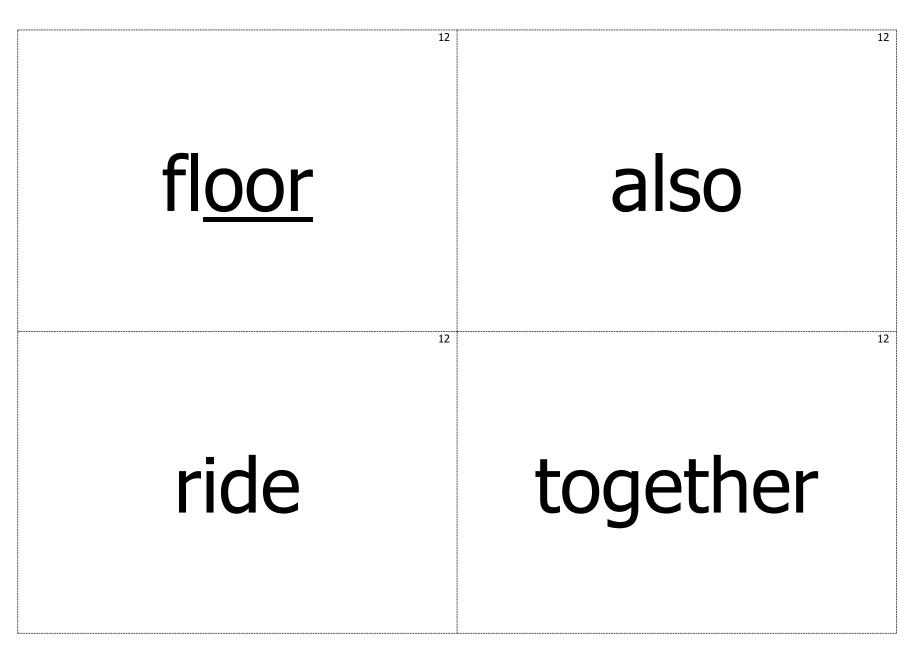
hat	guard	<u>oi</u> l	want
woman	dad	show	move
very	n <u>ew</u>	mean	each
what	end	many	bl <u>ue</u>

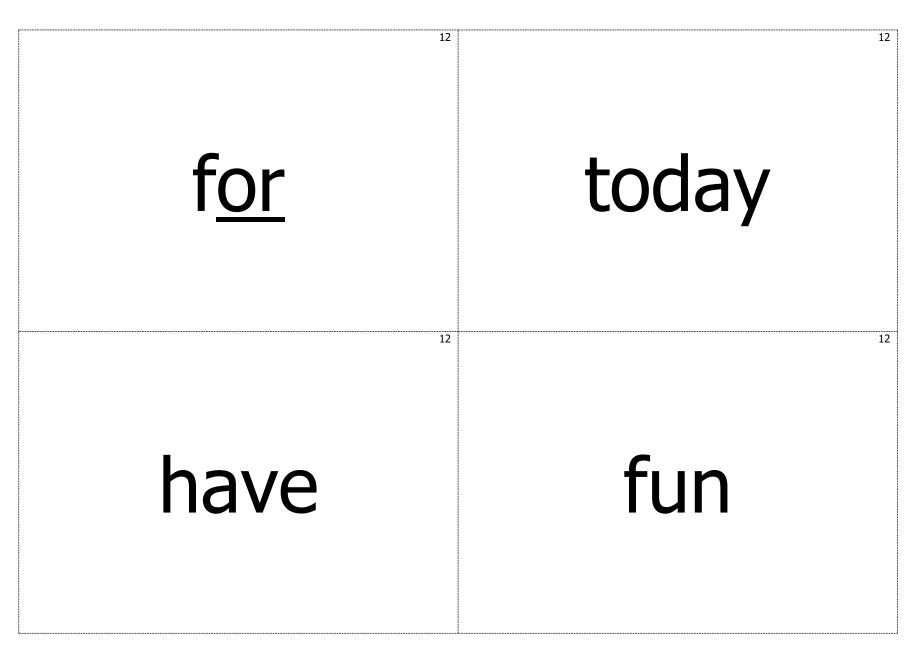
Week 12 Sight Word and Bingo Cards

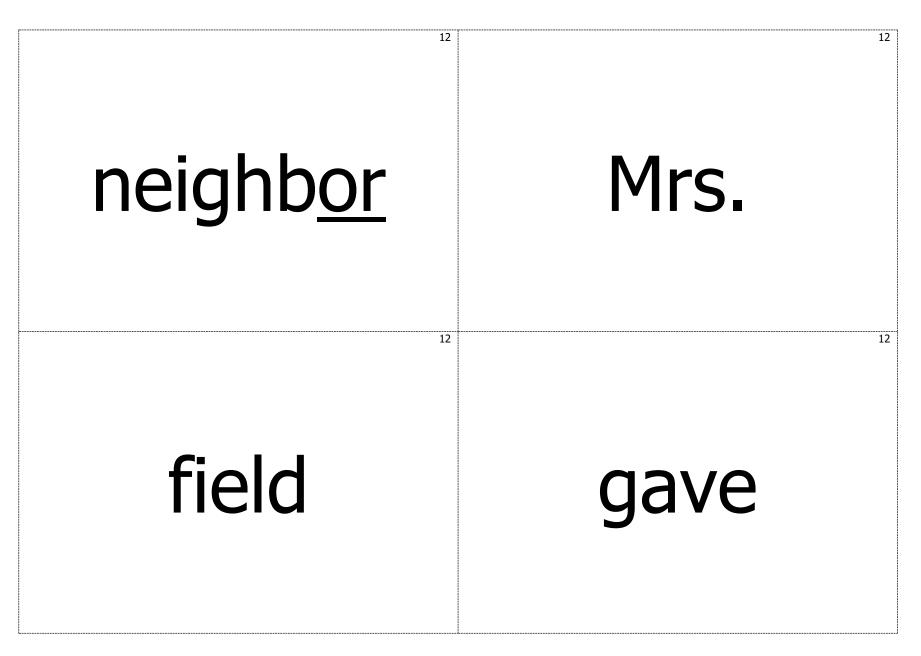


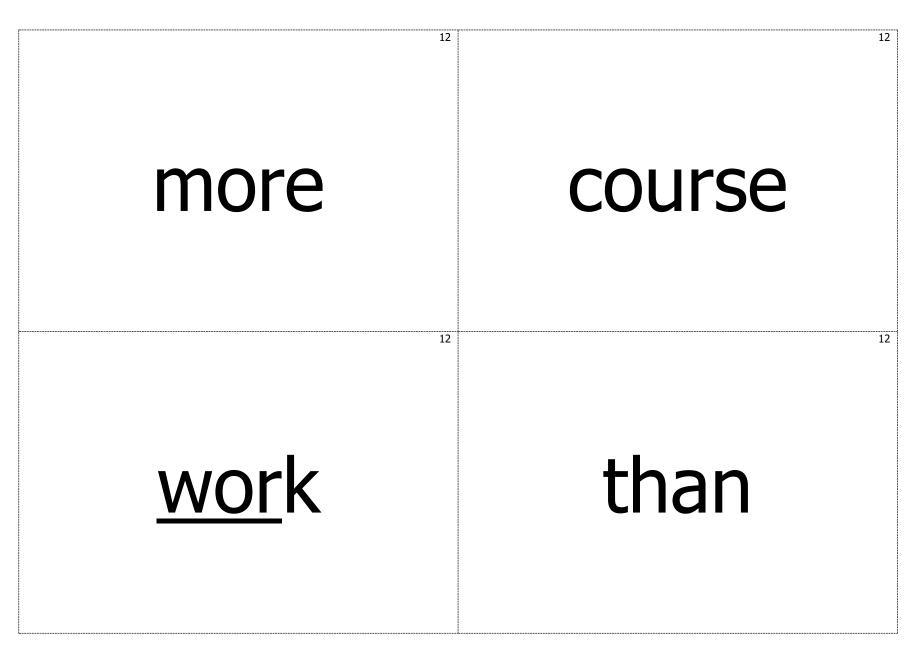


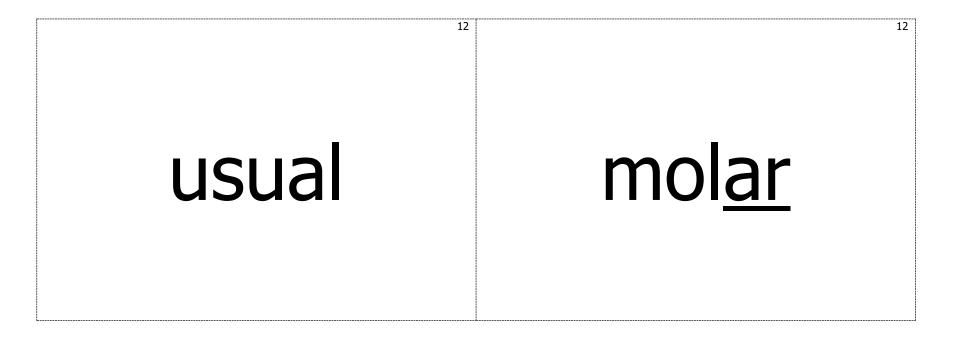












field	<u>war</u> m	today	its
every	under	l <u>ook</u>	than
<u>wor</u> k	kid	more	bush
fun	clothes	ride	f <u>or</u>

neighb <u>or</u>	together	Mrs.	bush
measure	bring	usual	fl <u>oor</u>
think	mol <u>ar</u>	every	have
also	course	h <u>ar</u> d	gave

fun	more	l <u>ook</u>	clothes
think	field	kid	<u>wor</u> k
bush	f <u>or</u>	under	its
<u>war</u> m	today	ride	than

also	fl <u>oor</u>	measure	gave
Mrs.	bring	neighb <u>or</u>	kid
mol <u>ar</u>	every	think	usual
together	have	course	h <u>ar</u> d

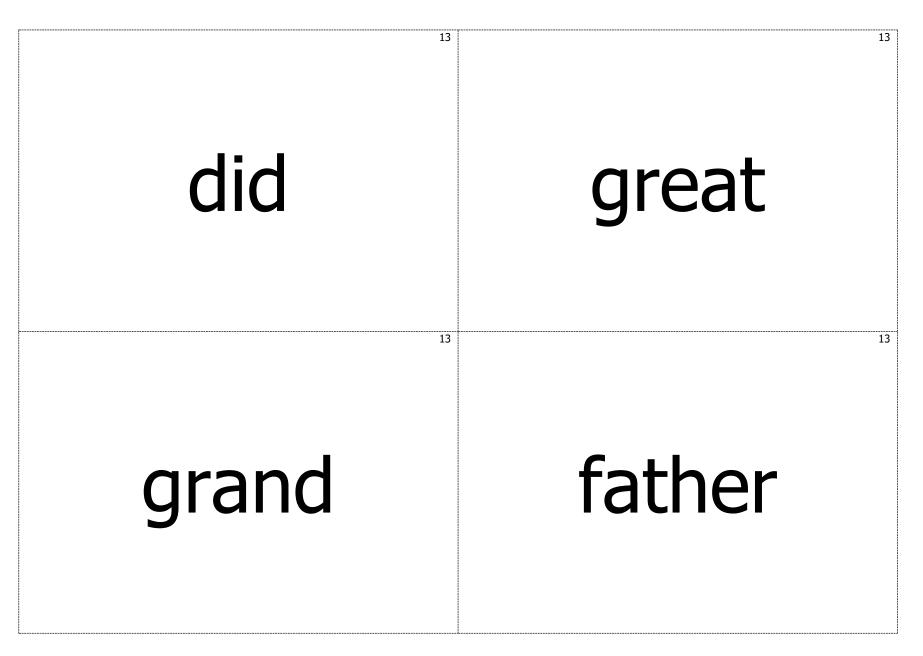
ride	f <u>or</u>	under	today
than	bush	its	<u>war</u> m
bring	kid	l <u>ook</u>	more
<u>wor</u> k	field	fun	clothes

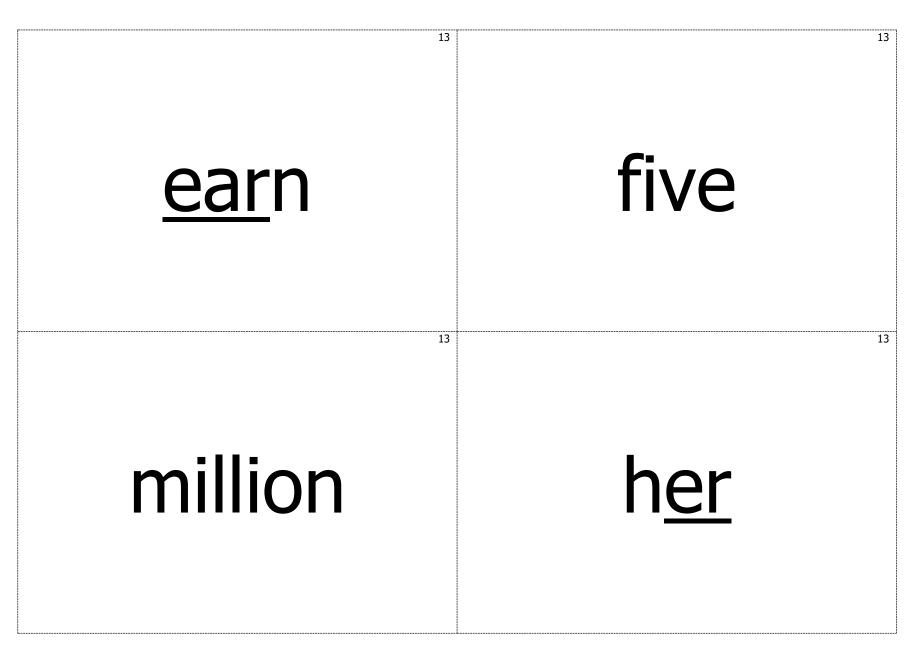
course	fl <u>oor</u>	clothes	usual
h <u>ar</u> d	every	bring	Mrs.
have	also	mol <u>ar</u>	gave
together	think	measure	neighb <u>or</u>

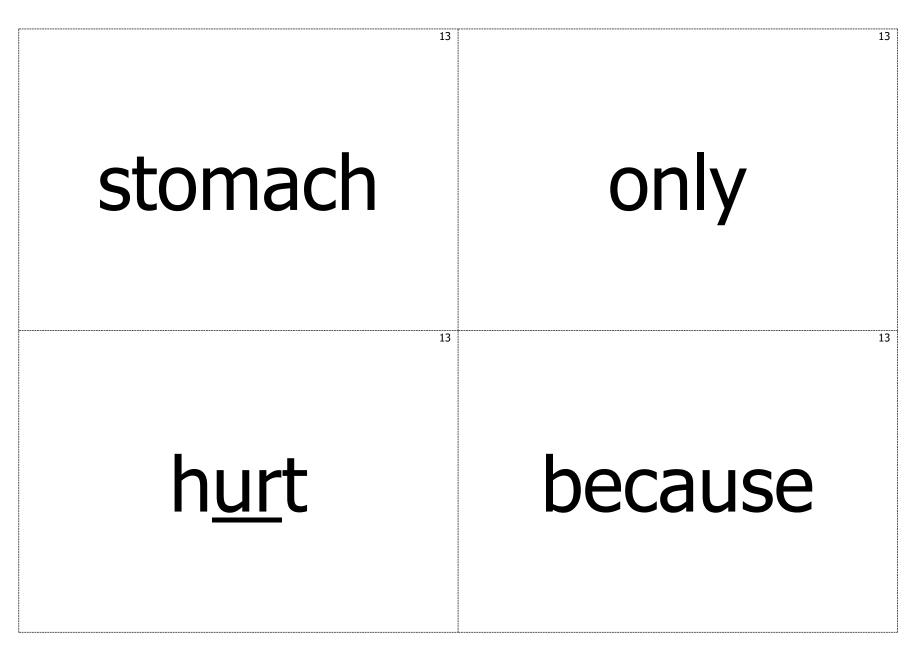
its	<u>war</u> m	field	fun
clothes	than	under	<u>wor</u> k
more	ride	l <u>ook</u>	today
f <u>or</u>	measure	bush	kid

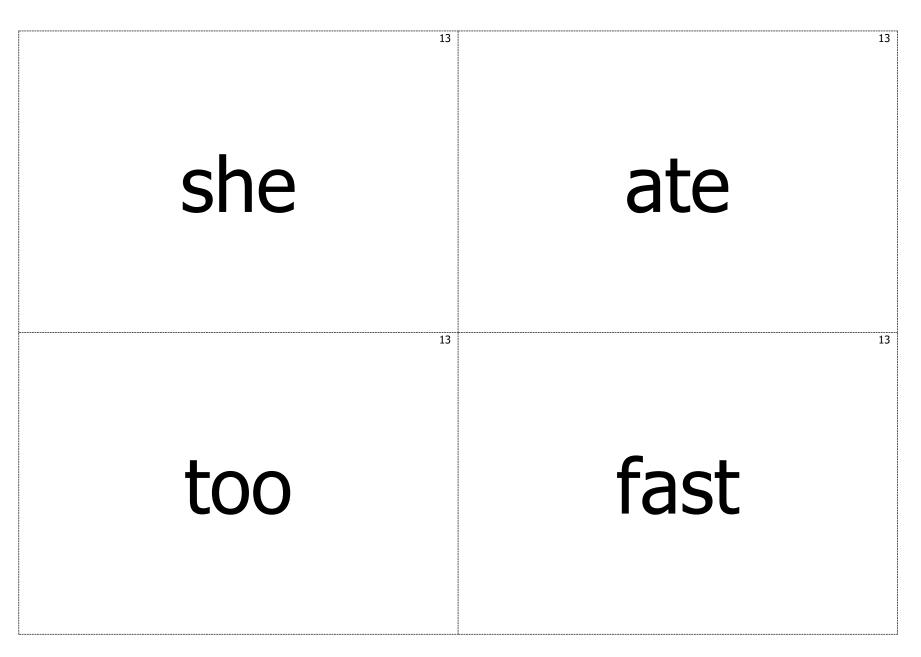
have	h <u>ar</u> d	course	its
every	together	mol <u>ar</u>	usual
bring	measure	gave	fl <u>oor</u>
neighb <u>or</u>	think	Mrs.	also

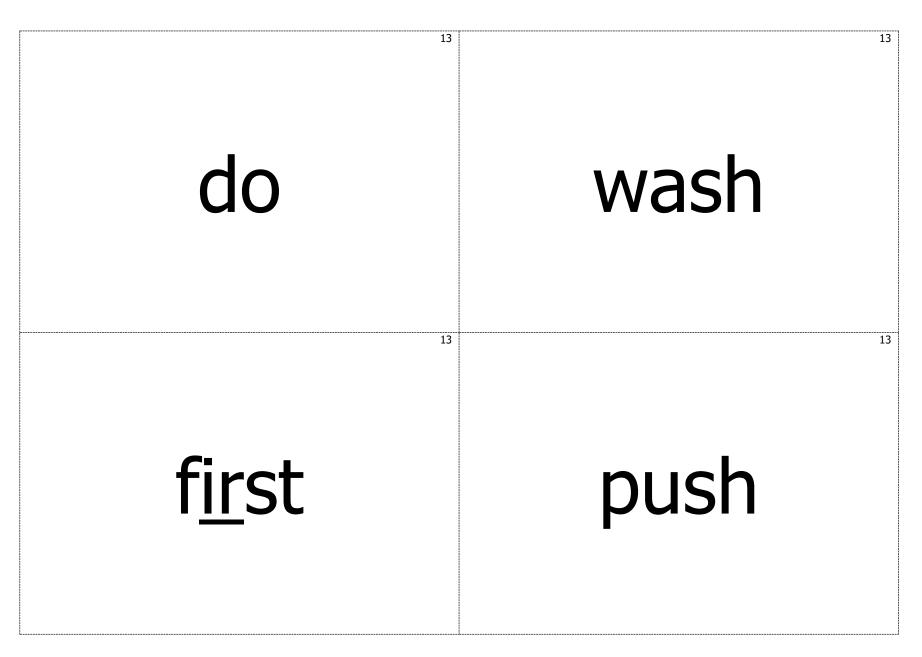
Week 13 Sight Word and Bingo Cards



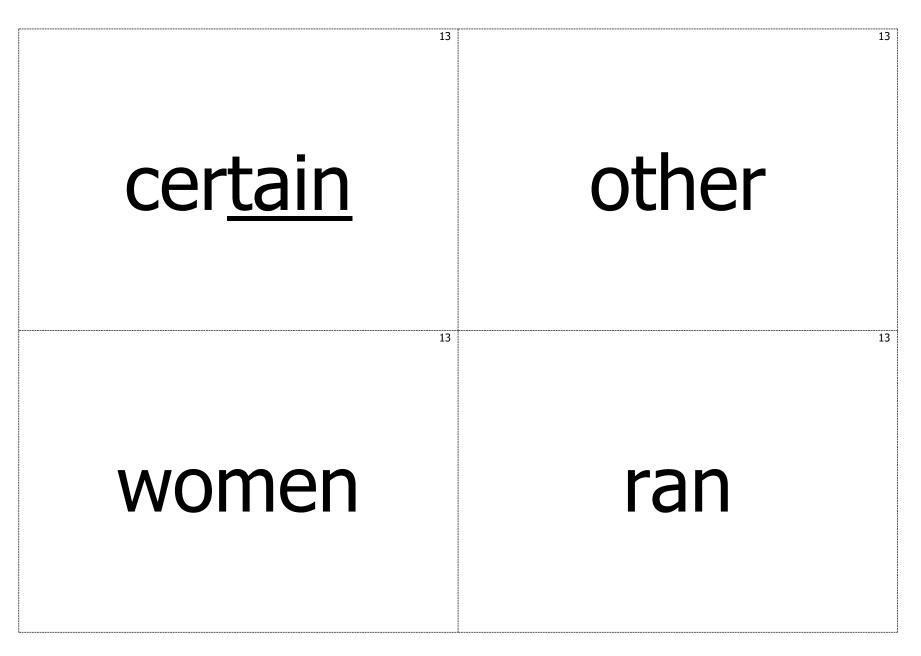








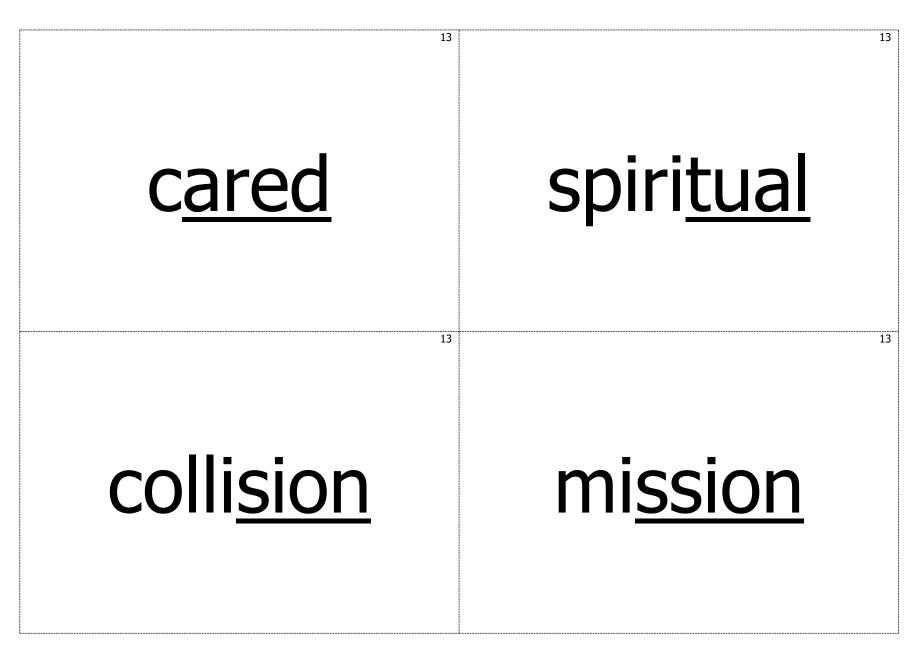






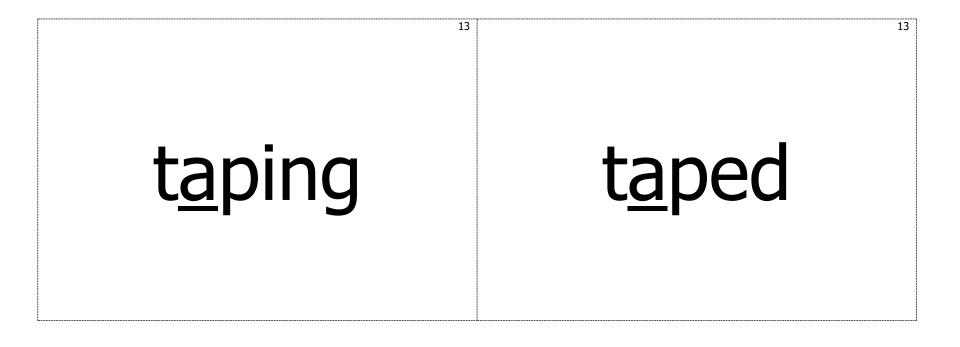












colli <u>sion</u>	five	because	h <u>er</u>
women	littl e st	baby	t <u>a</u> pping
did	read	f <u>ir</u> st	c <u>are</u>
c <u>ared</u>	fast	ate	grand

mi <u>ssion</u>	too	whit e <u>n</u>	do
h <u>ur</u> t	great	father	d <u>eer</u>
million	use	spiri <u>tual</u>	she
other	d <u>ear</u>	ran	t <u>a</u> ping

t <u>a</u> pping	wash	women	ch <u>air</u>
ate	stomach	c <u>arr</u> y	five
fast	colli <u>sion</u>	grand	musi <u>cian</u>
wind	just	t <u>a</u> pped	f <u>ir</u> st

only	d <u>ear</u>	million	push
t <u>a</u> ped	use	do	mi <u>ssion</u>
ran	t <u>a</u> ping	too	as
b <u>ear</u>	father	d <u>eer</u>	lo <u>tion</u>

c <u>arr</u> y	fast	cer <u>tain</u>	because
wash	baby	wind	t <u>a</u> pped
far	ch <u>air</u>	stomach	n <u>ation</u>
did	just	musi <u>cian</u>	five

as	do	lo <u>tion</u>	she
<u>ear</u> n	live	other	t <u>a</u> ped
million	b <u>ear</u>	push	great
c <u>aring</u>	only	littl e r	b <u>err</u> y

c <u>are</u>	women	because	c <u>ared</u>
littl e st	stomach	h <u>er</u>	far
did	n <u>ation</u>	baby	ate
wash	grand	read	cer <u>tain</u>

spiri <u>tual</u>	push	ran	c <u>aring</u>
too	h <u>ur</u> t	b <u>err</u> y	only
live	great	<u>ear</u> n	other
littl e r	father	she	whit e n